

# **Lecture 2**

## **Binary Search Trees**

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# Binary Search Trees

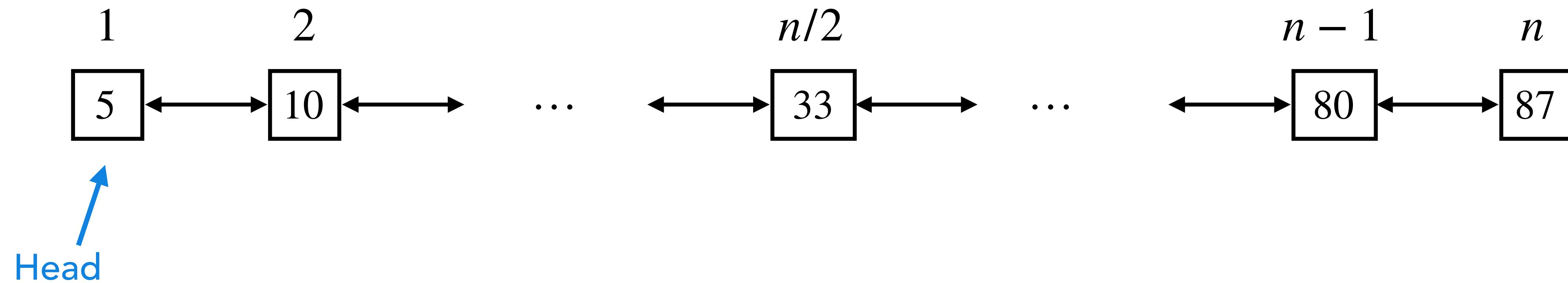
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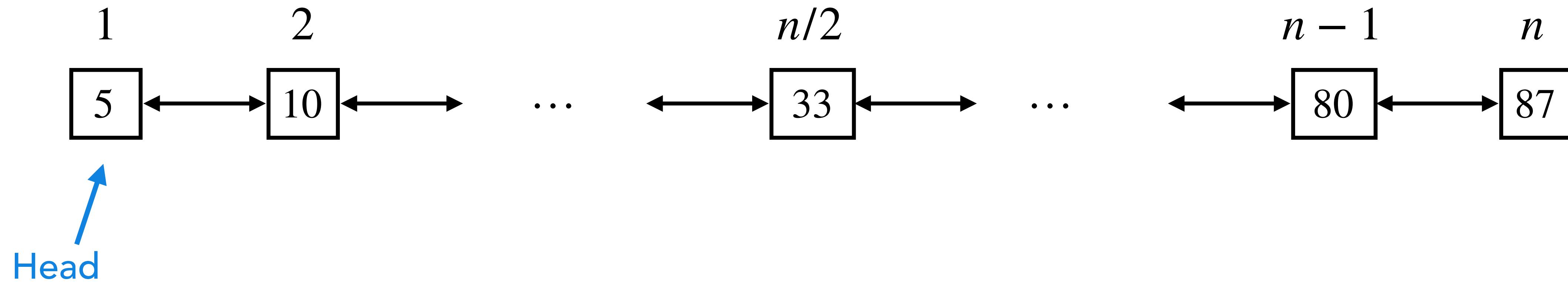


Let's first implement the operations through sorted linked list

# Linked List Implementation

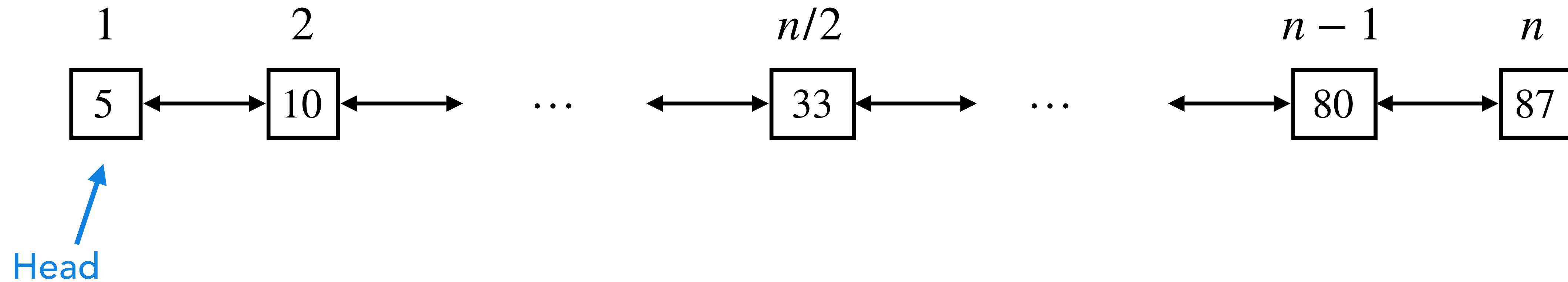


# Linked List Implementation



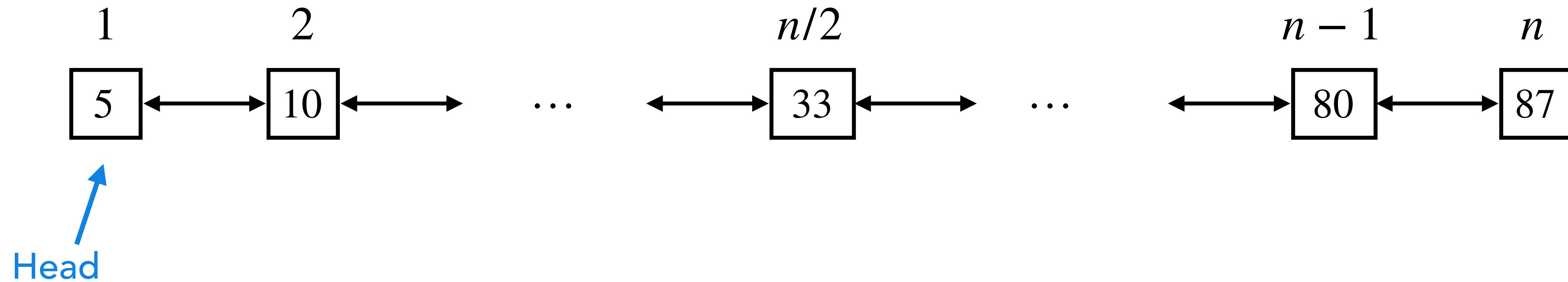
Time required in Linked list implementation	
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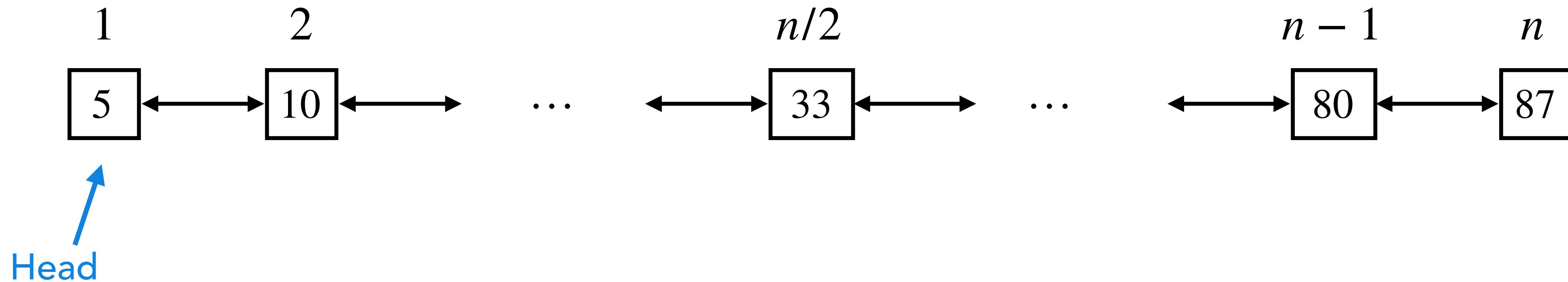
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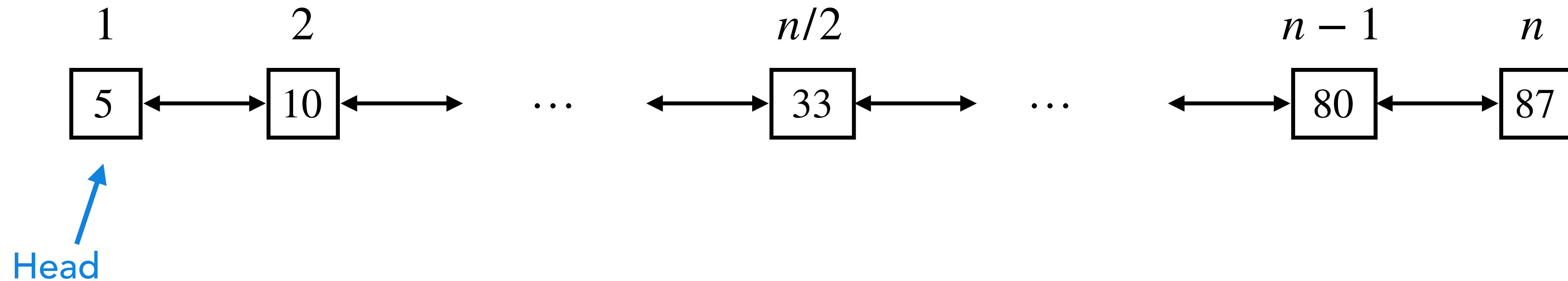
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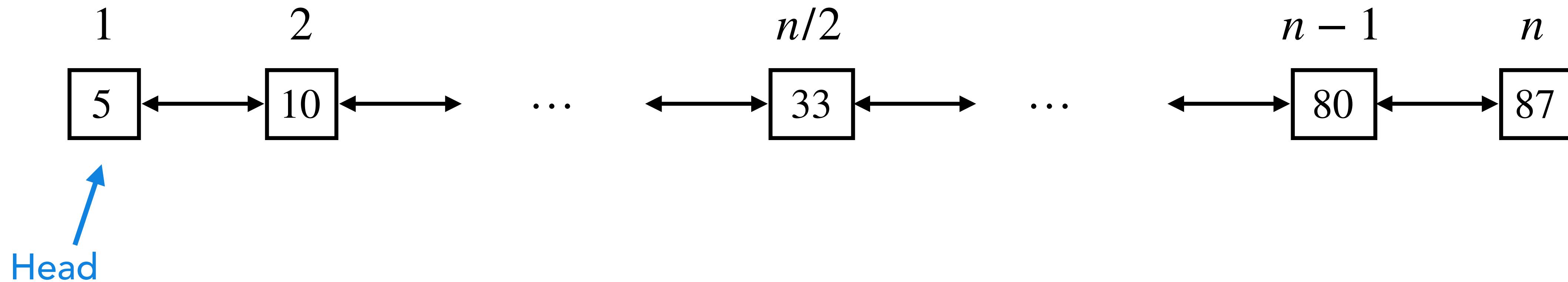
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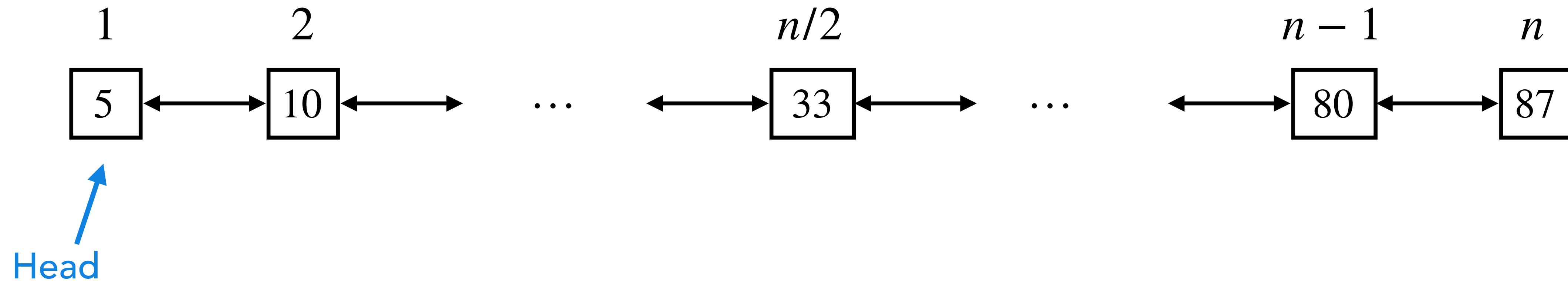
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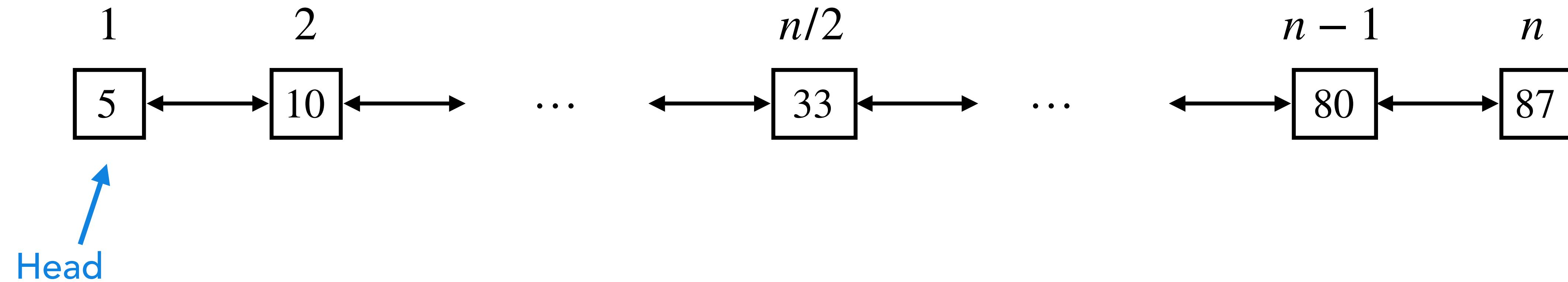
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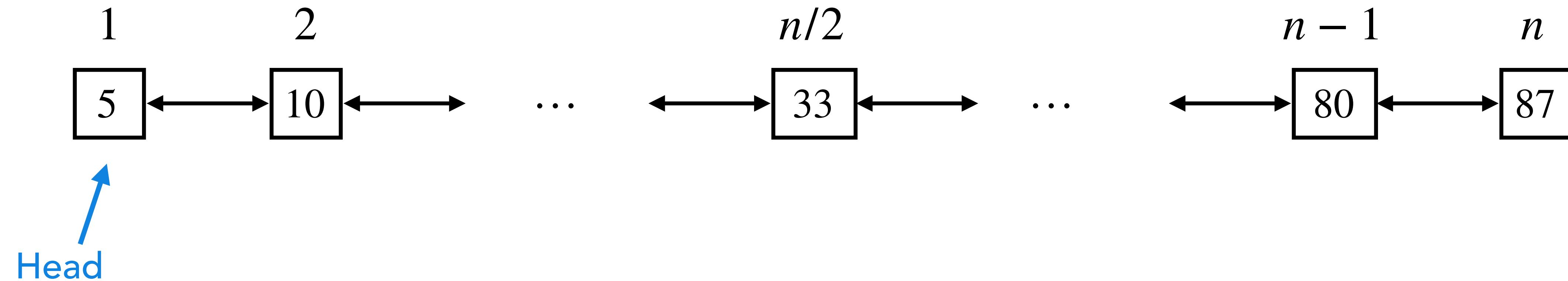
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Let's try to reduce this first

# Reducing Search Time in Linked Lists

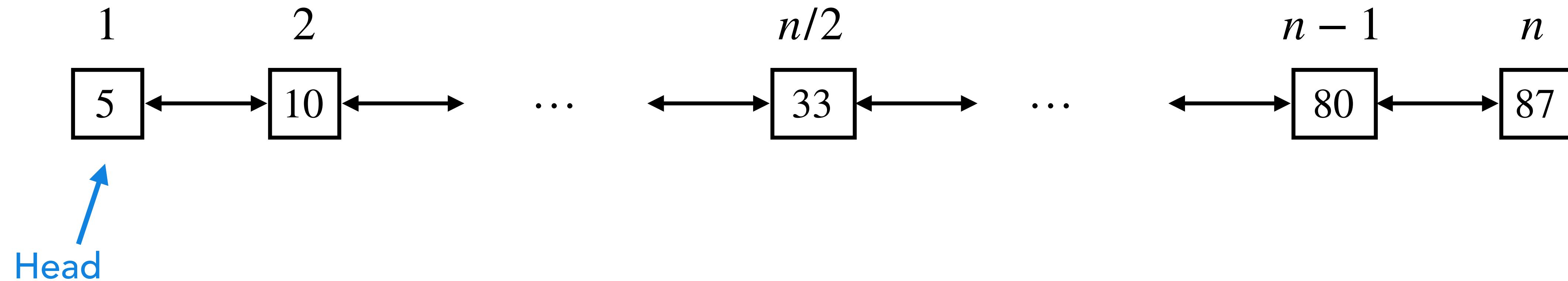


# Reducing Search Time in Linked Lists



Searching for a node may take at most  $n$  comparisons.

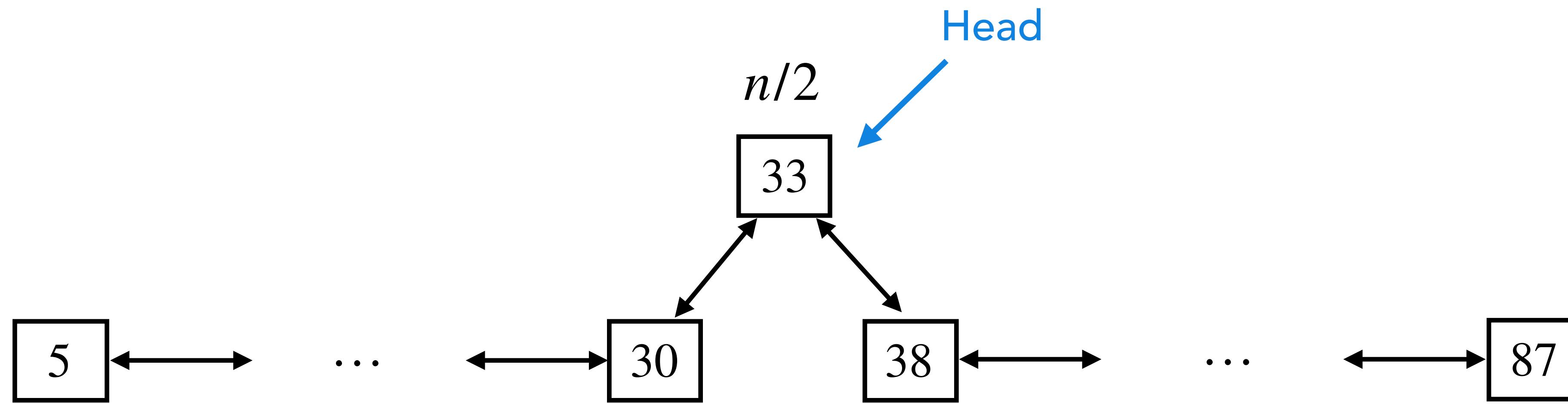
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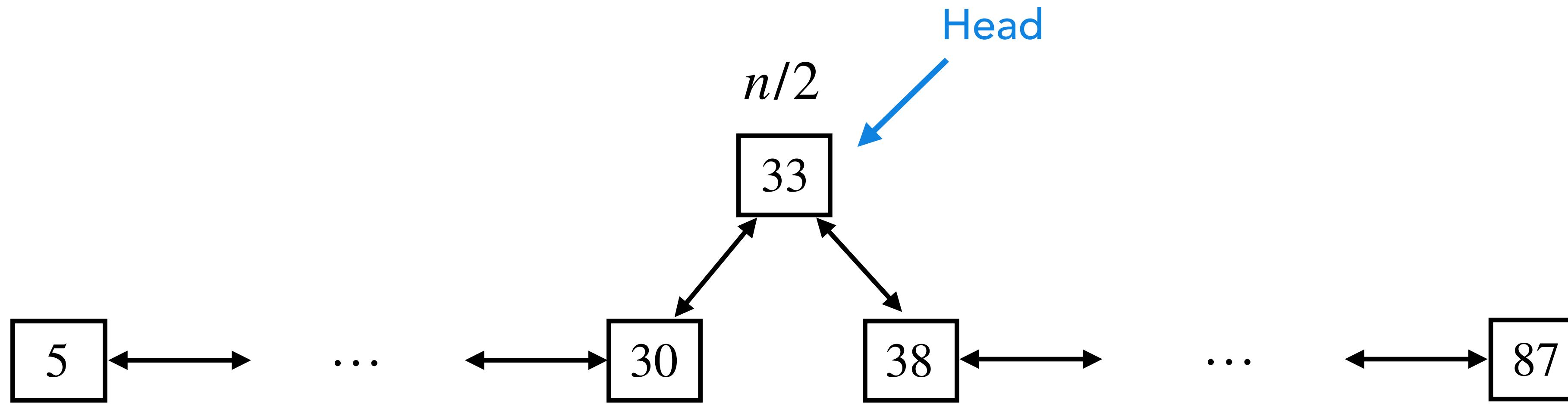
Searching for a node may take at most  $n$  comparisons.

What can be done to find a node with around  $n/2$  comparisons?

# Reducing Search Time in Linked Lists

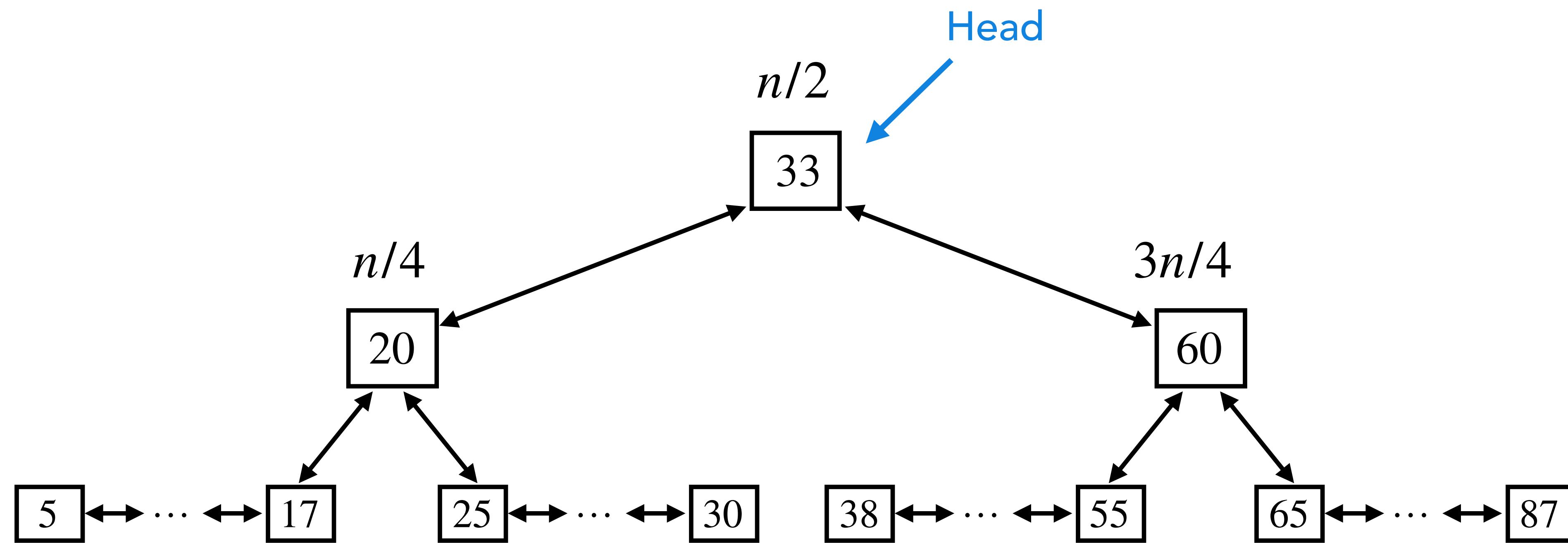


# Reducing Search Time in Linked Lists

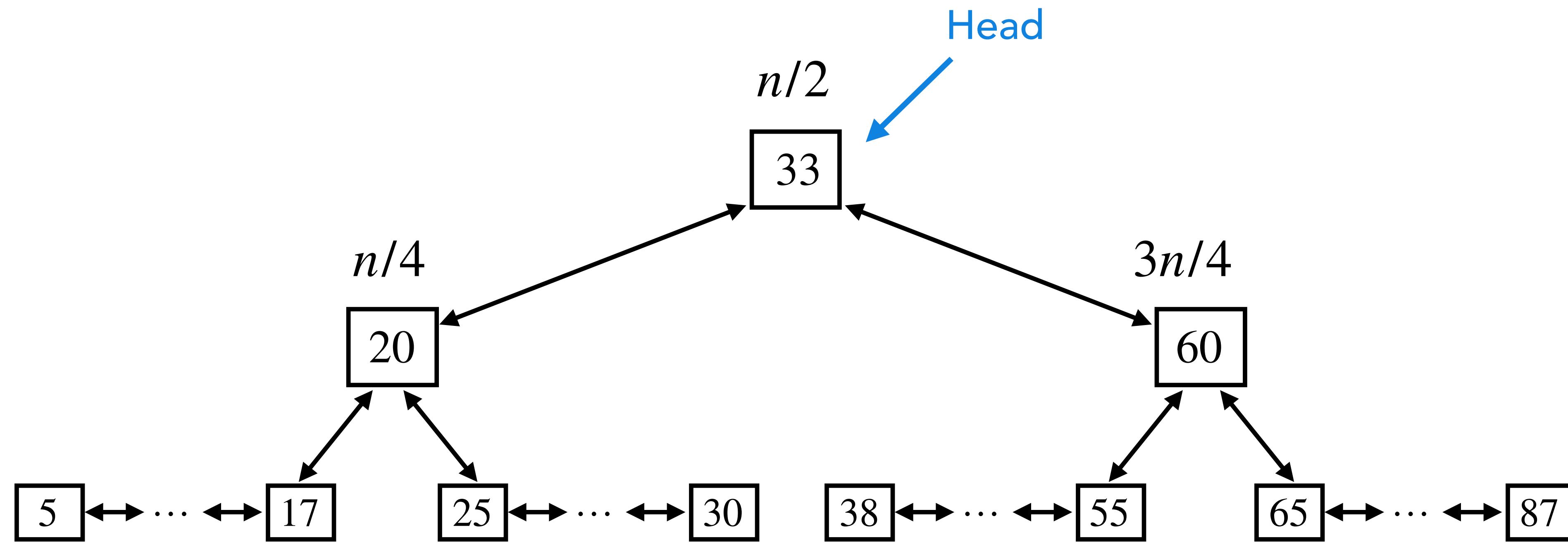


What can be done to find a node with around  $n/4$  comparisons?

# Reducing Search Time in Linked Lists

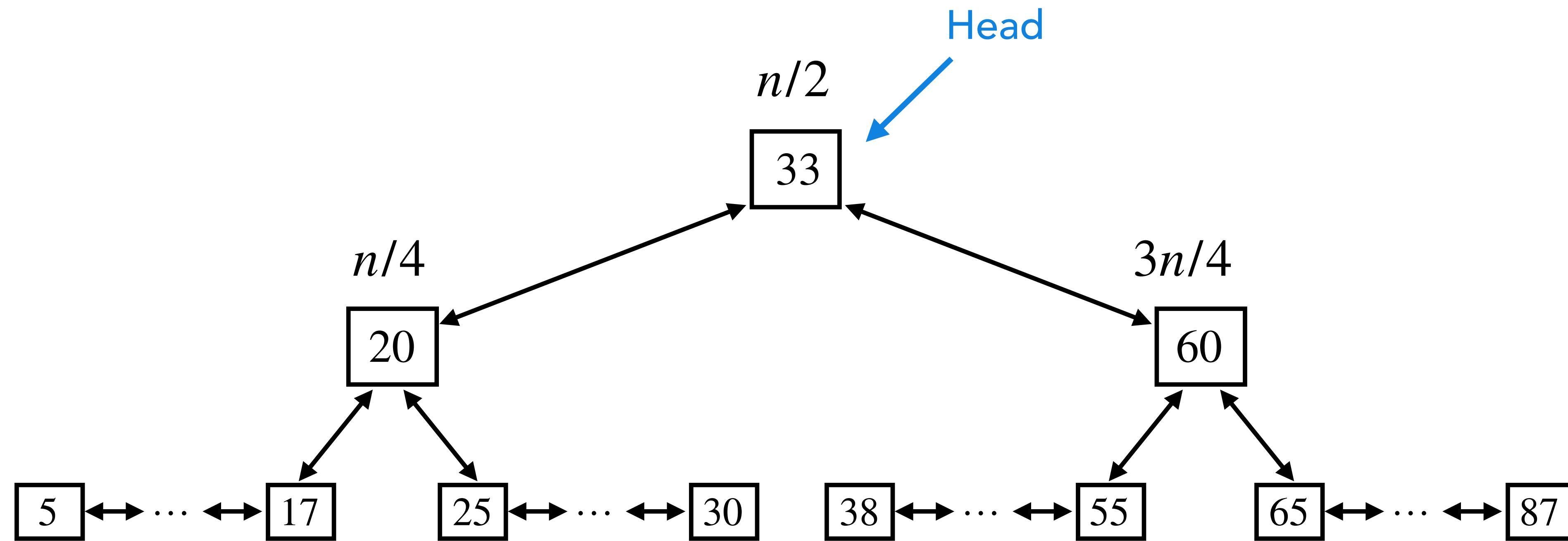


# Reducing Search Time in Linked Lists



What will happen if we continue like this?

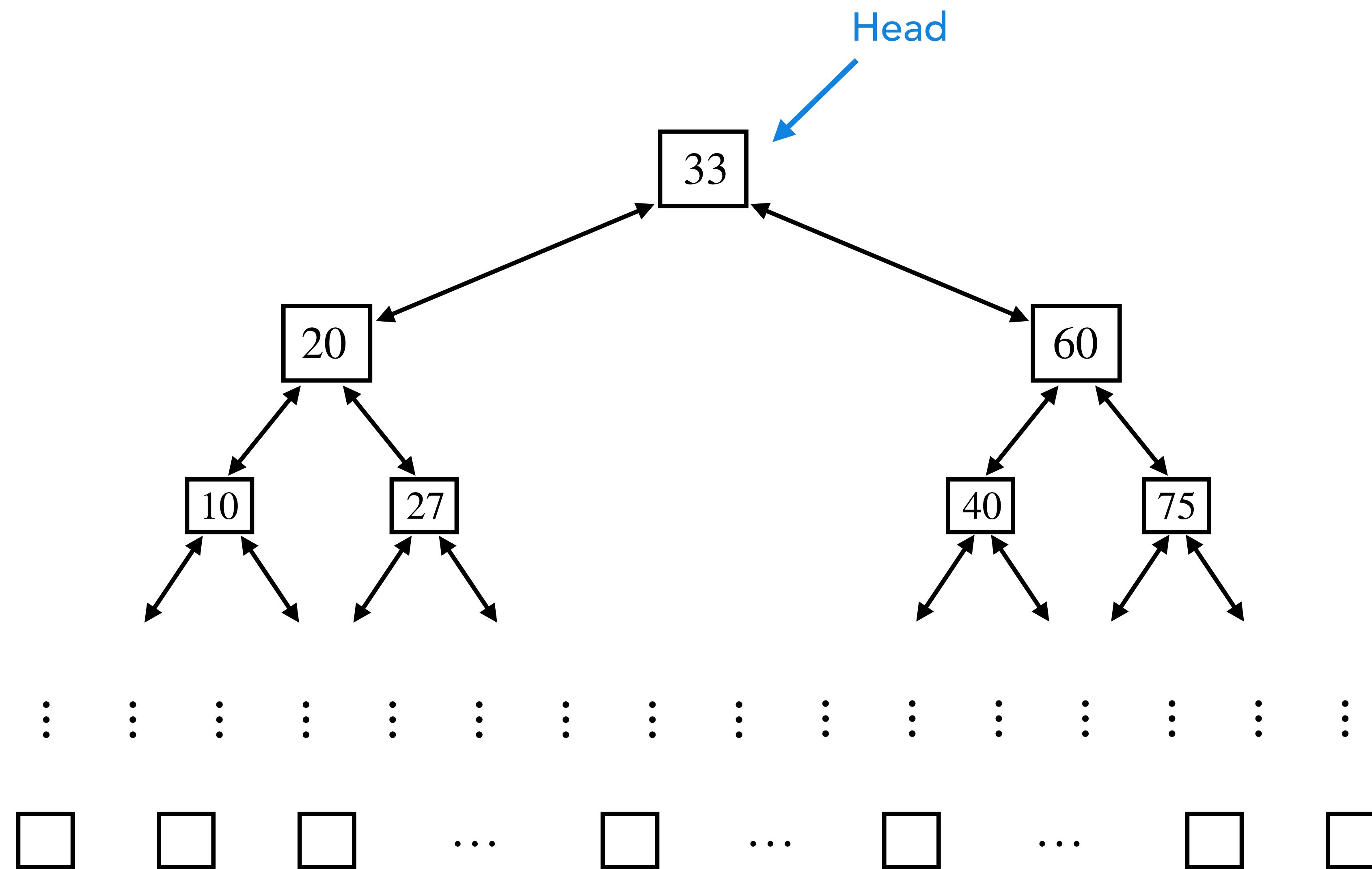
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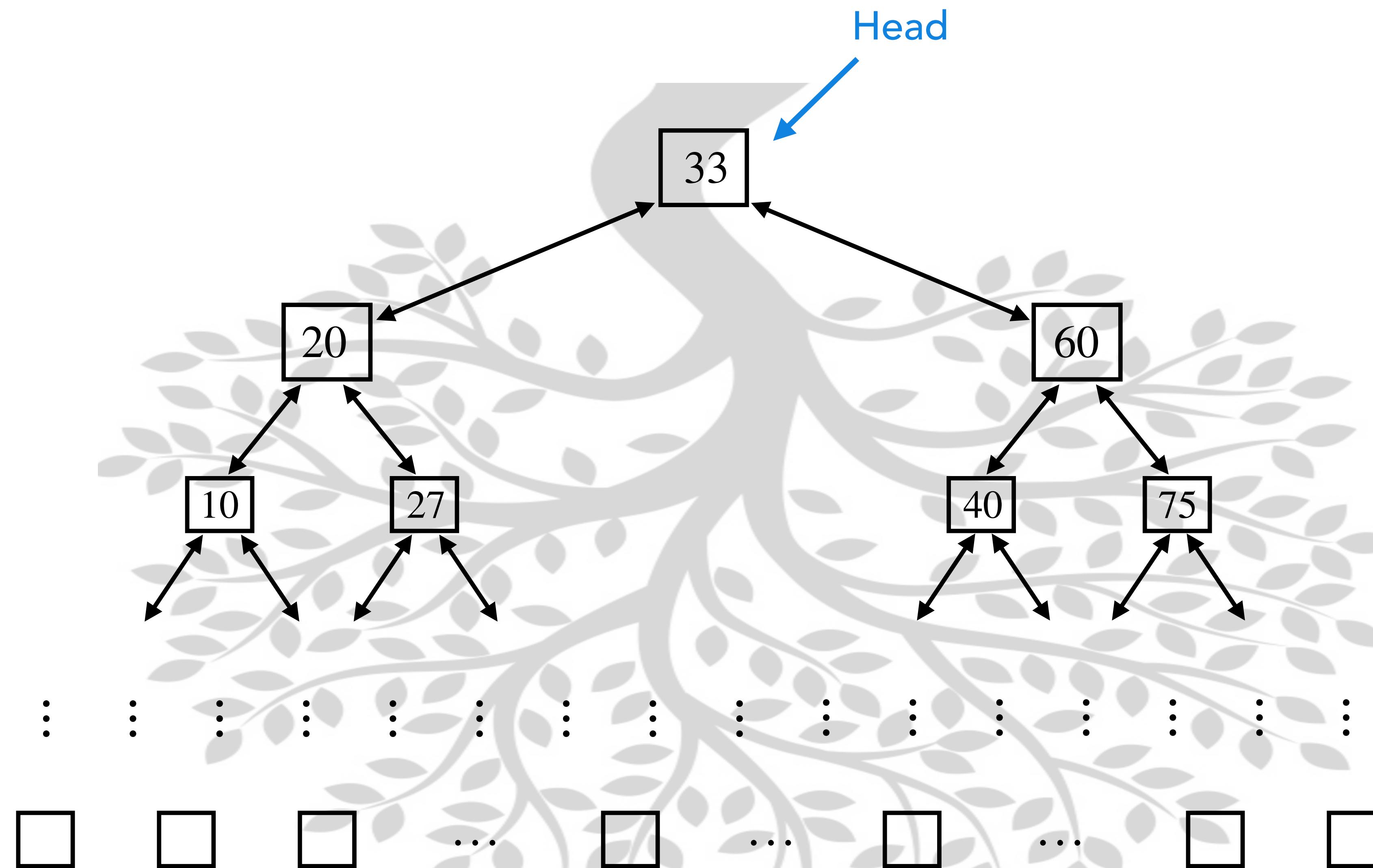
What will happen if we continue like this?

We get a binary search tree

# Binary Search Tree

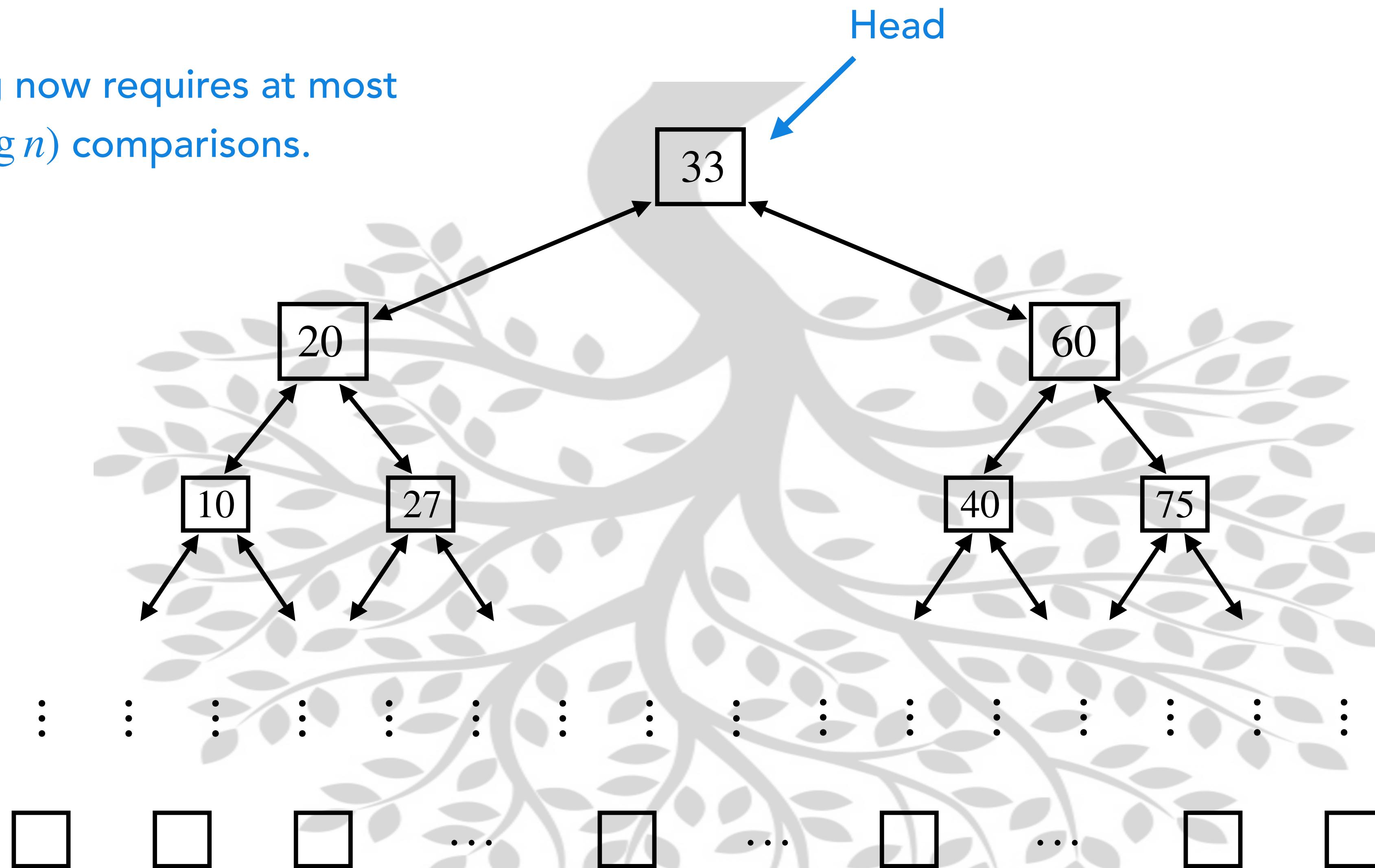


# Binary Search Tree



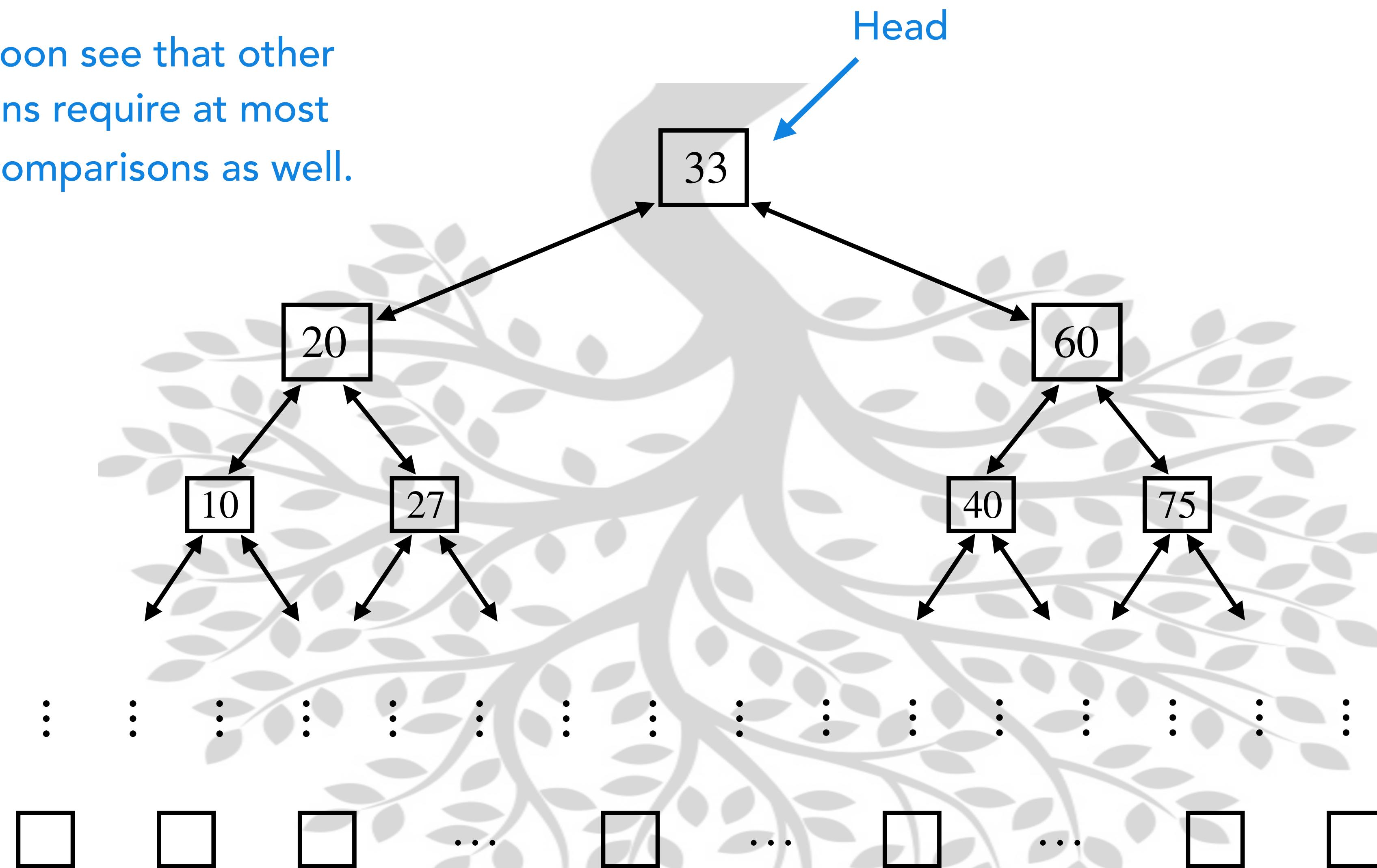
# Binary Search Tree

Searching now requires at most  
 $\Theta(\log n)$  comparisons.



# Binary Search Tree

We will soon see that other operations require at most  $\Theta(\log n)$  comparisons as well.



# **Comparison of Different Data Structures**

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Insert	$\Theta(n)$		
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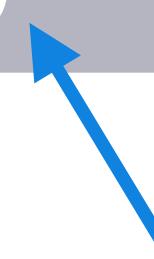
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*h* is the height of the tree

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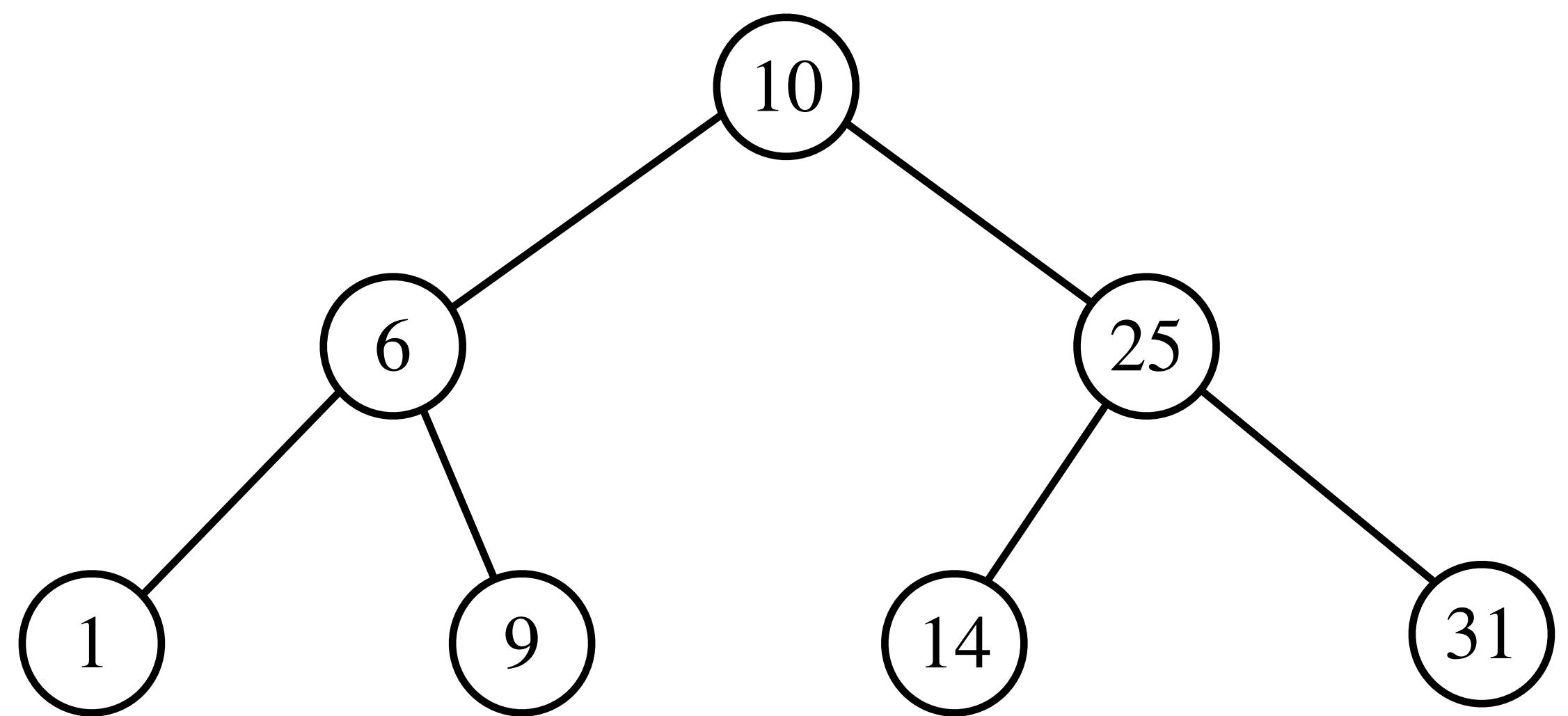
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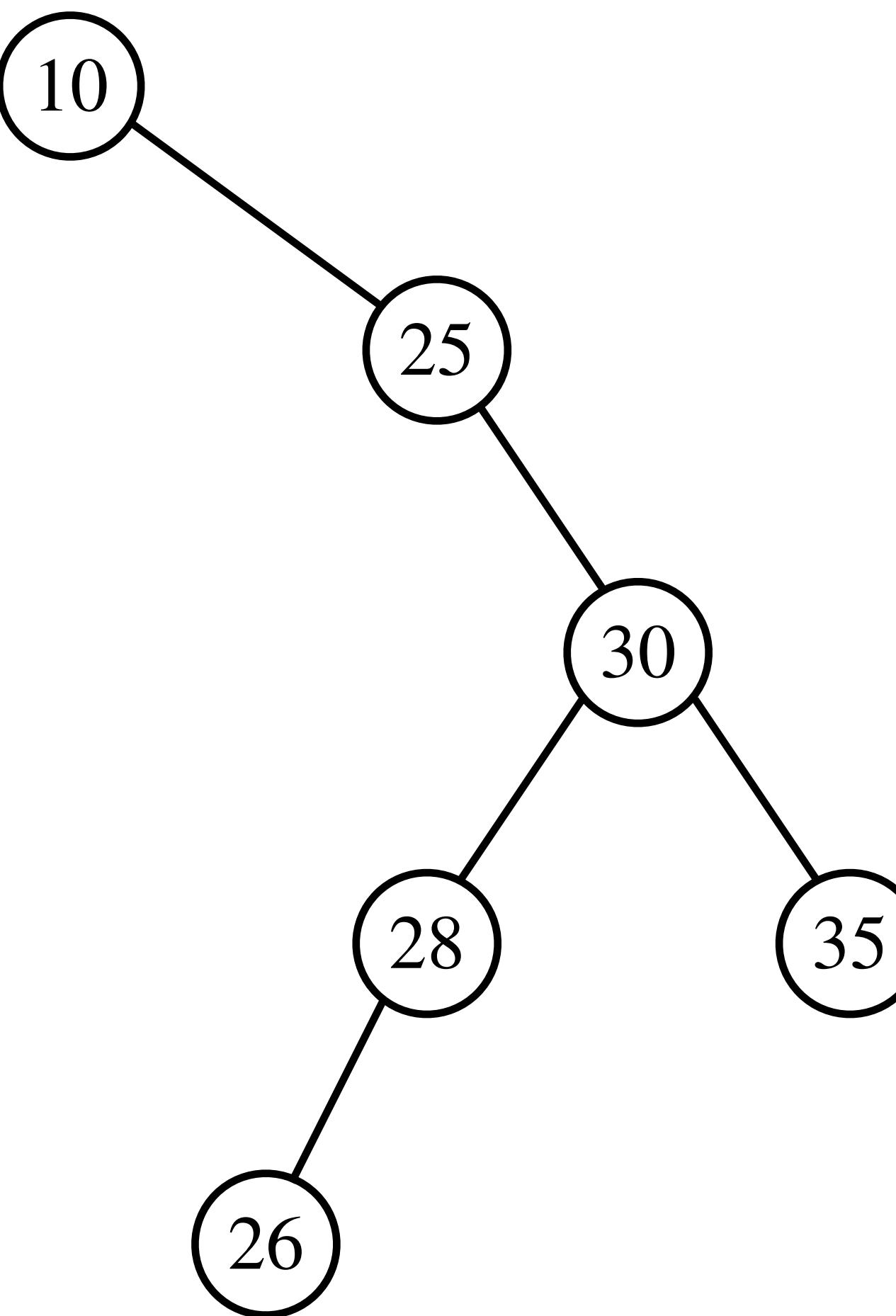
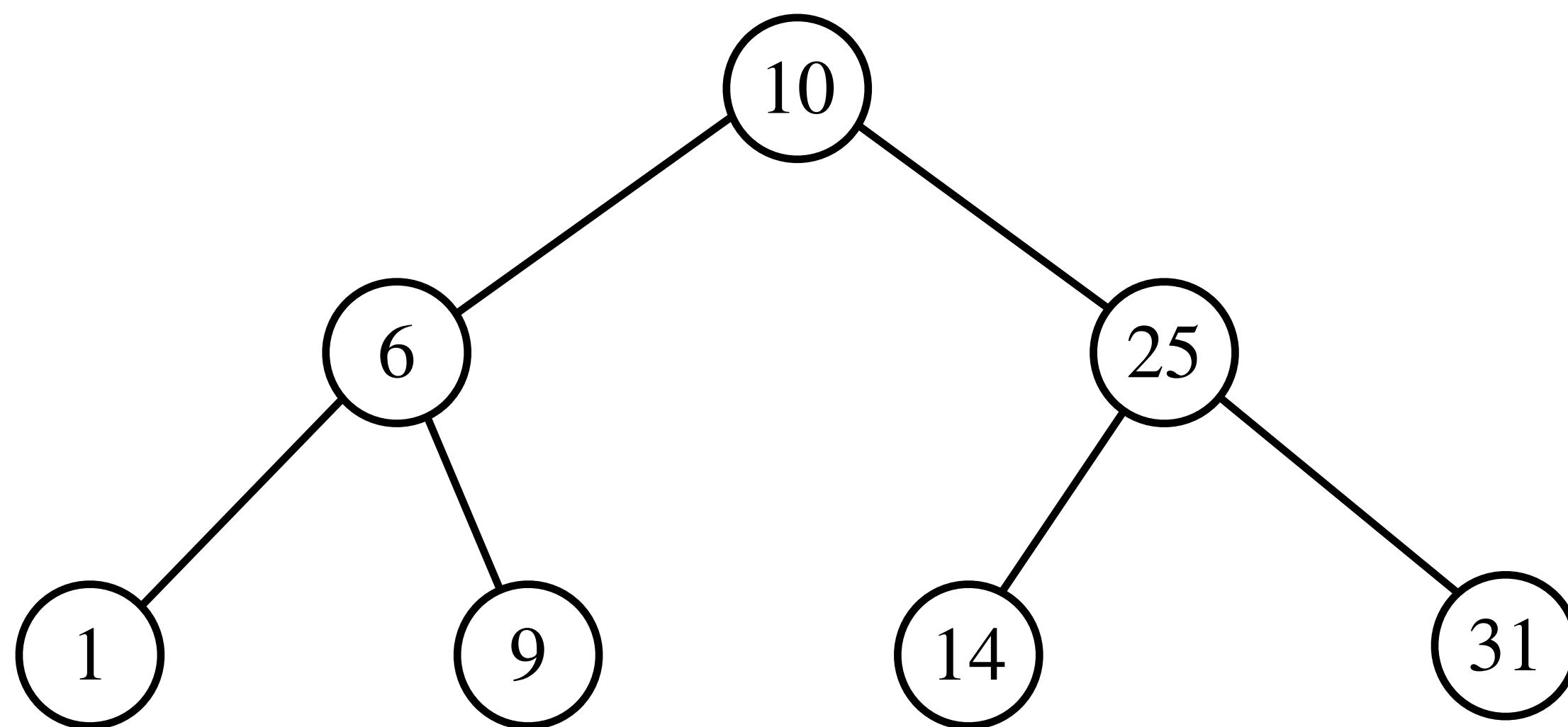
DIY

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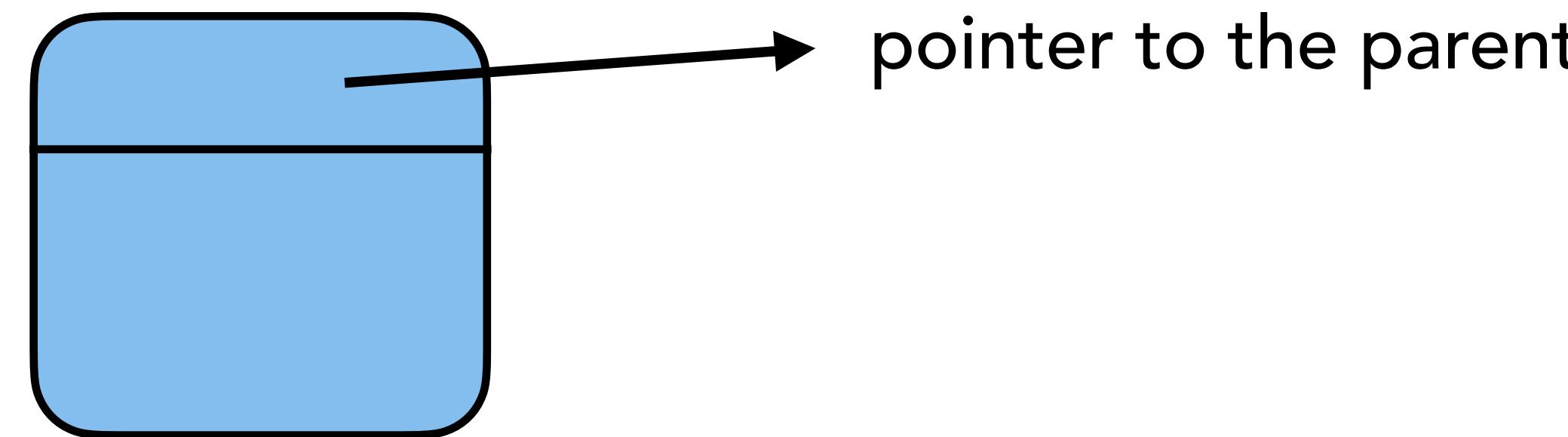
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- A binary search tree is a collection of **nodes** of the following type:

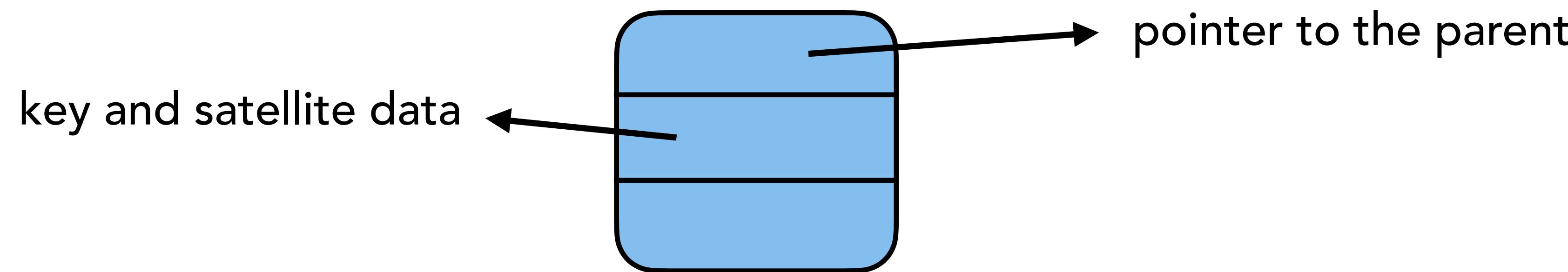
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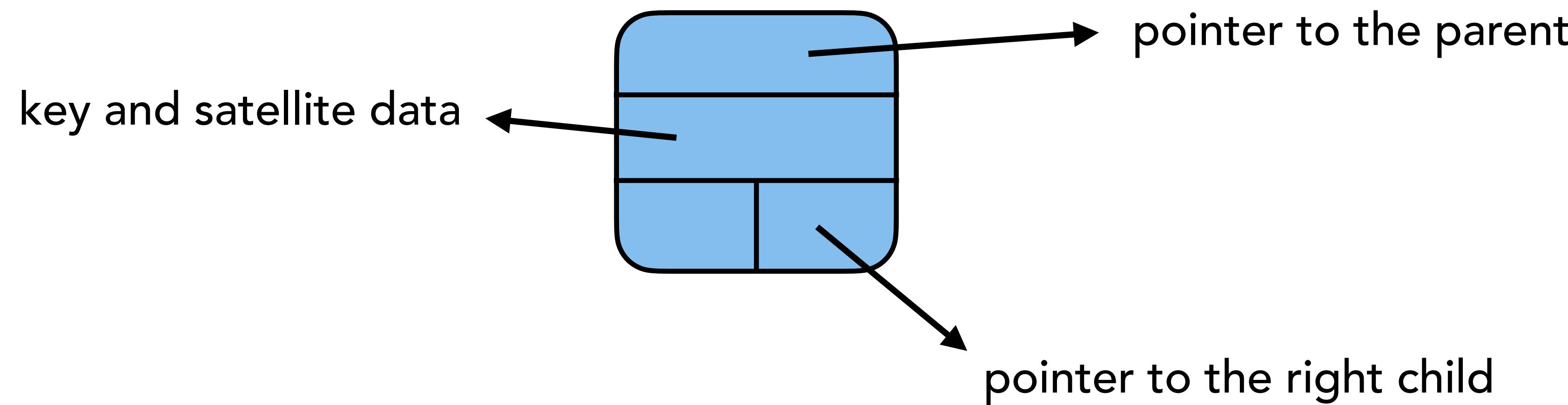
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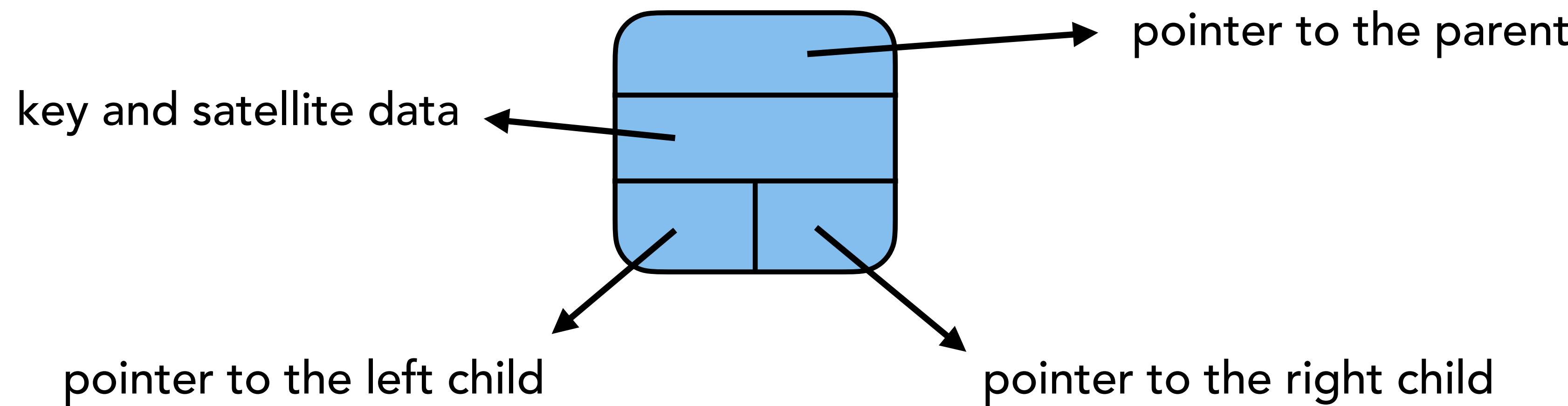
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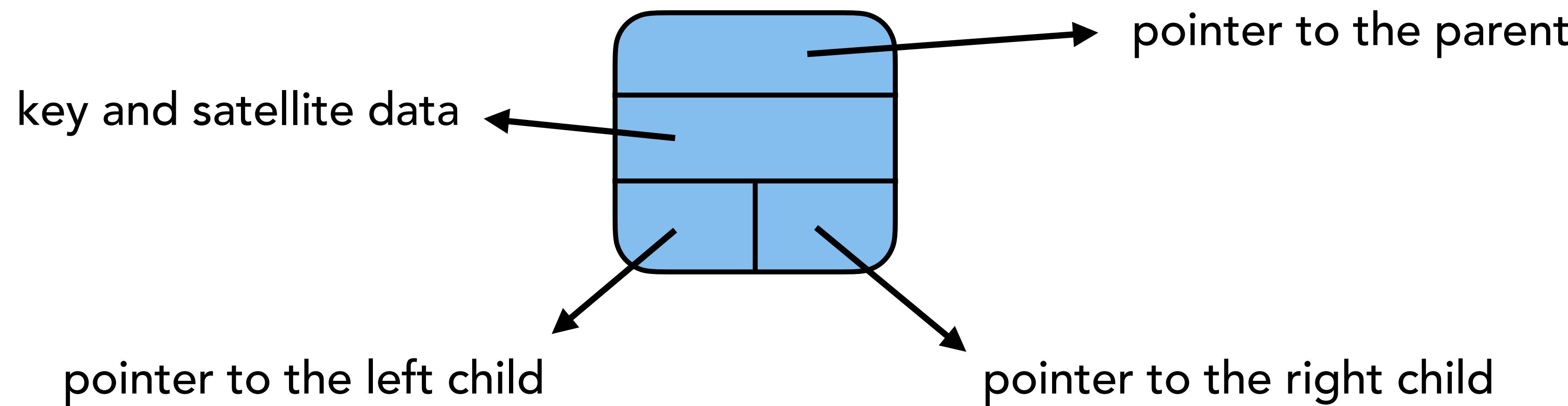
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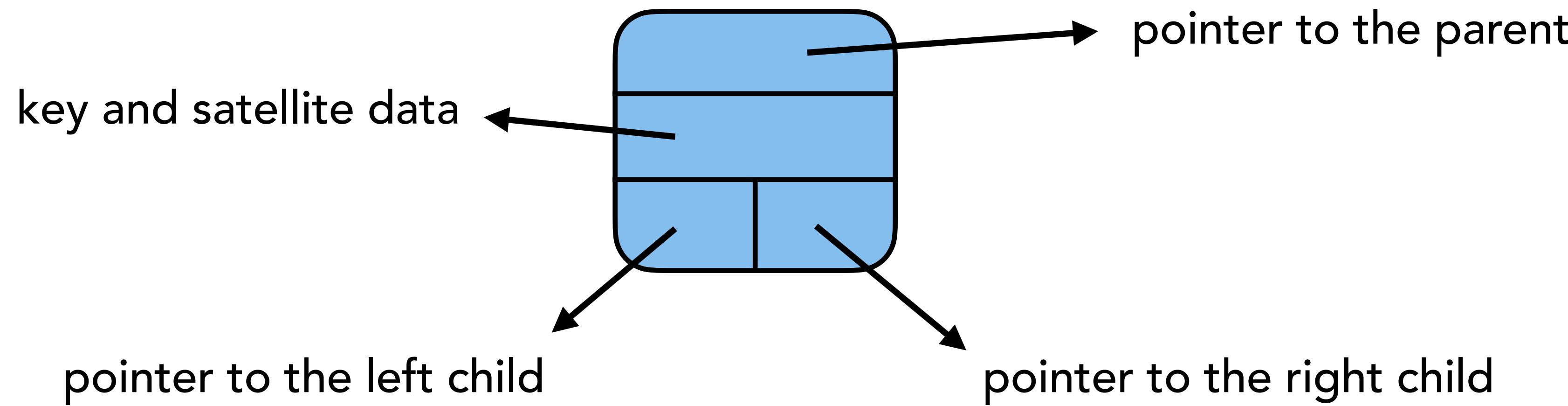
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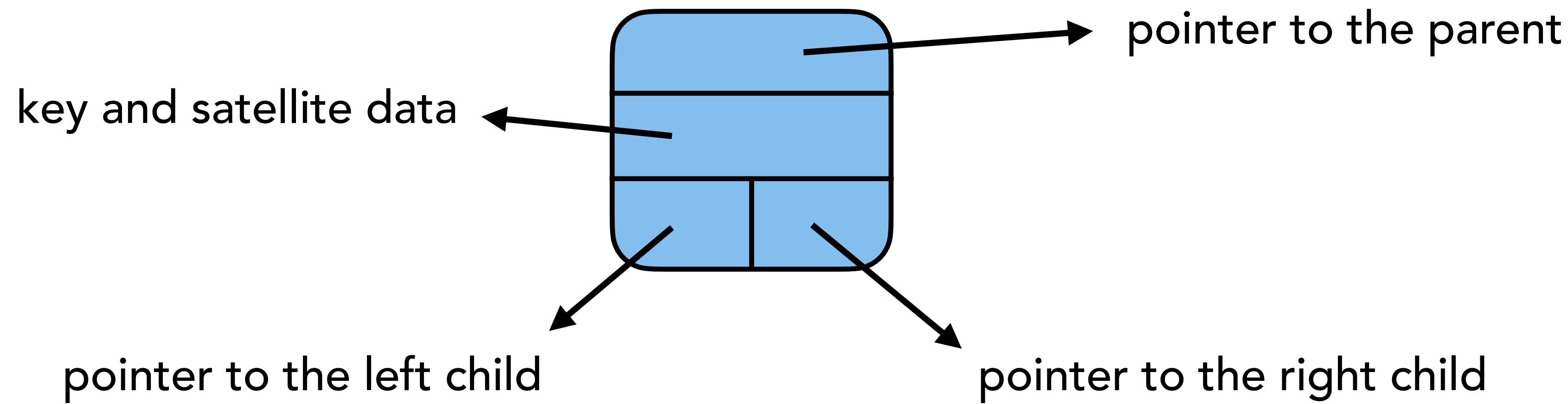
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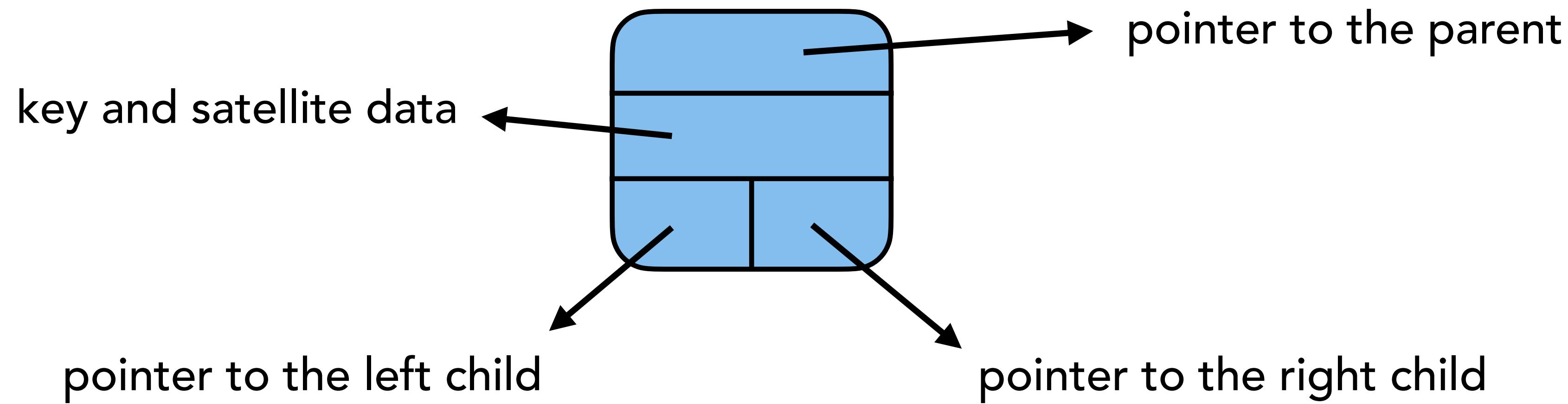
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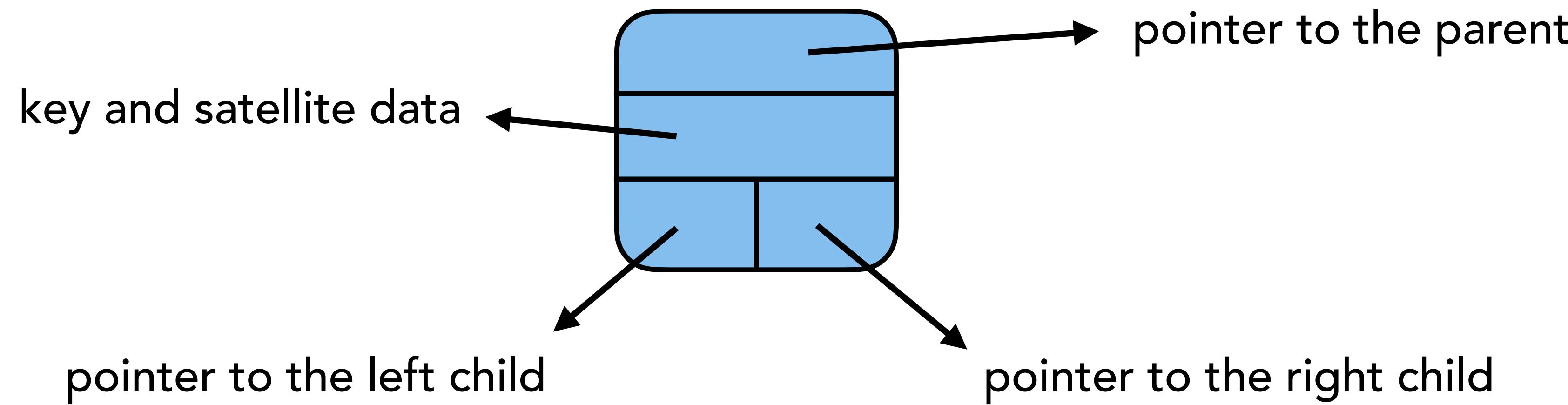
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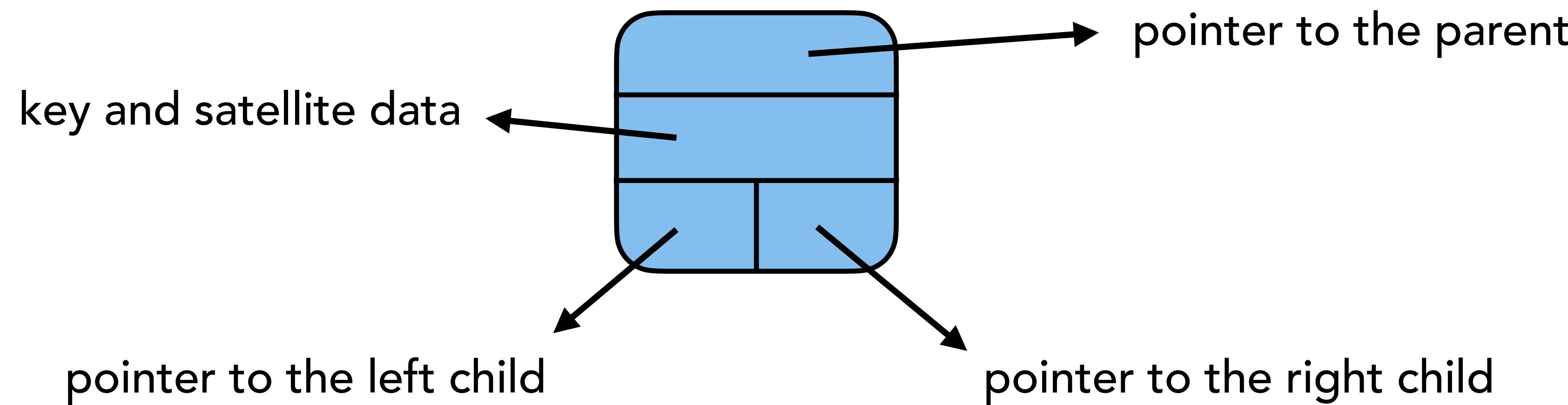
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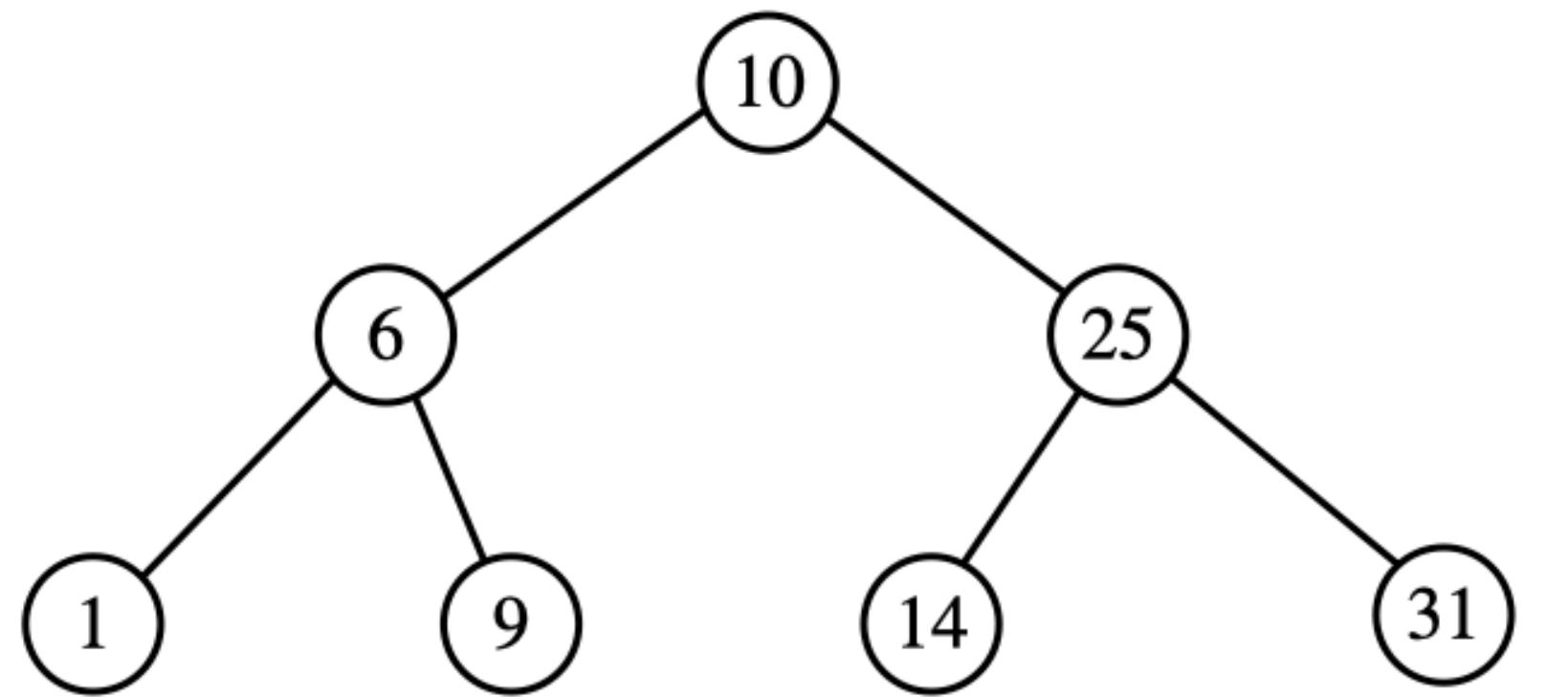
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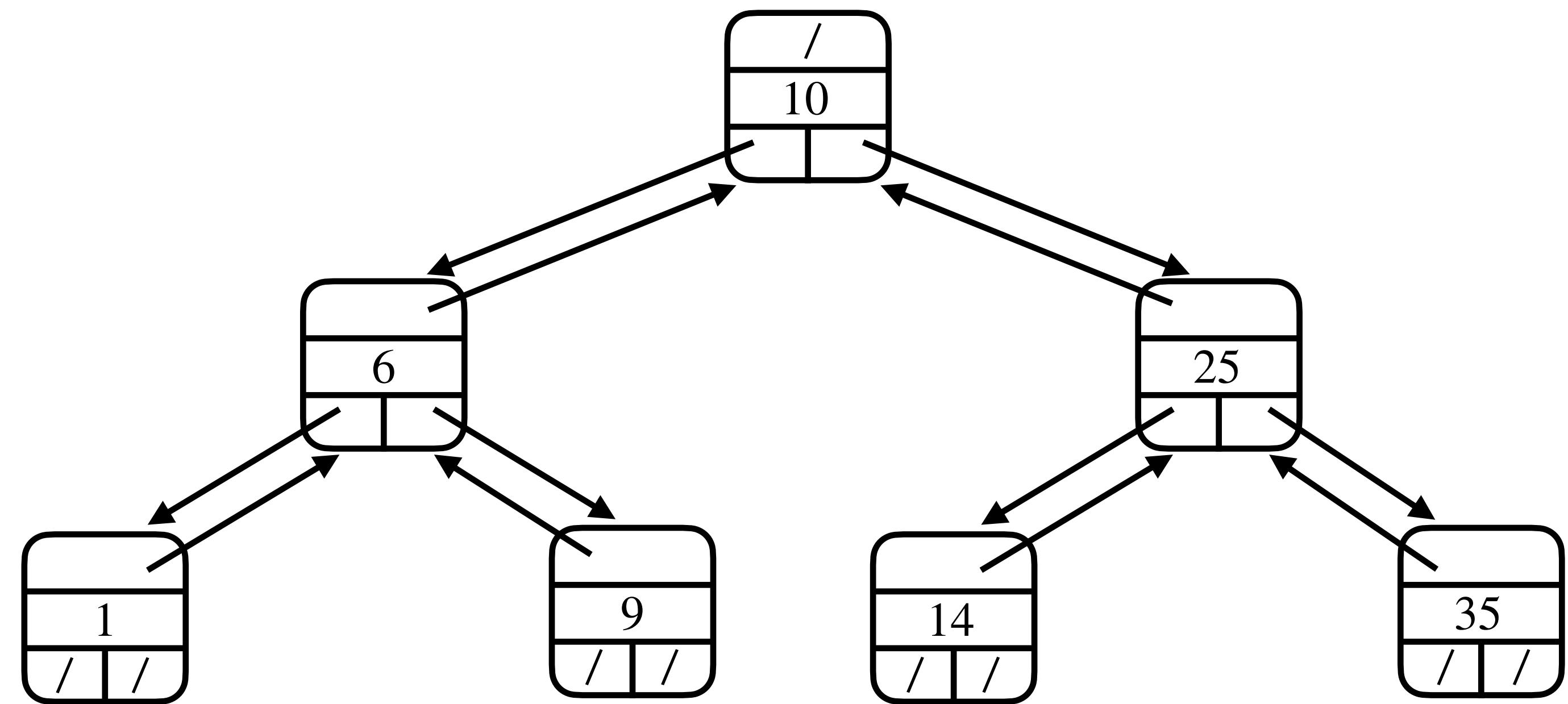
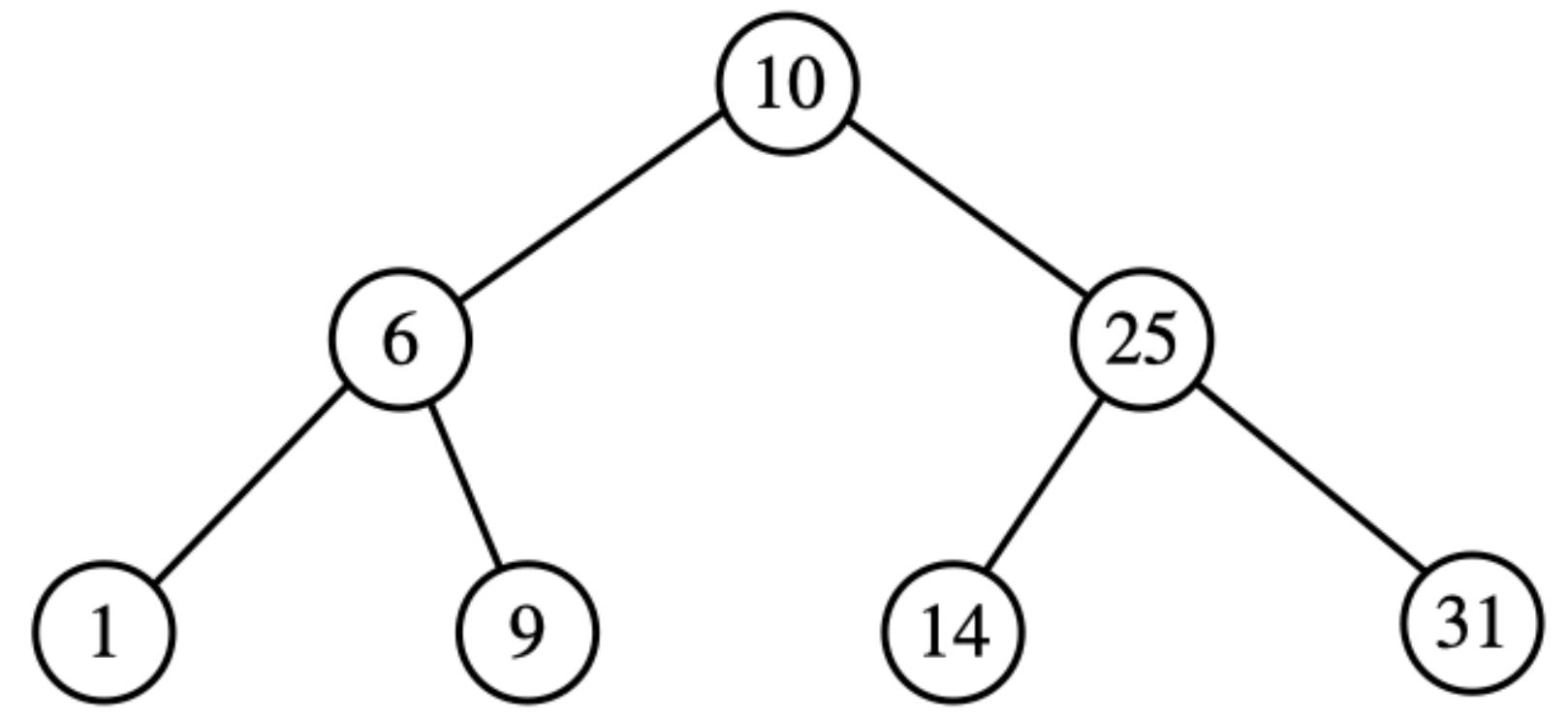
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- **BST property**: Let  $x$  be a node in a BST and  $y, z$  be the nodes in its left, right subtree, resp. Then,  $y.key \leq x.key \leq z.key$ .

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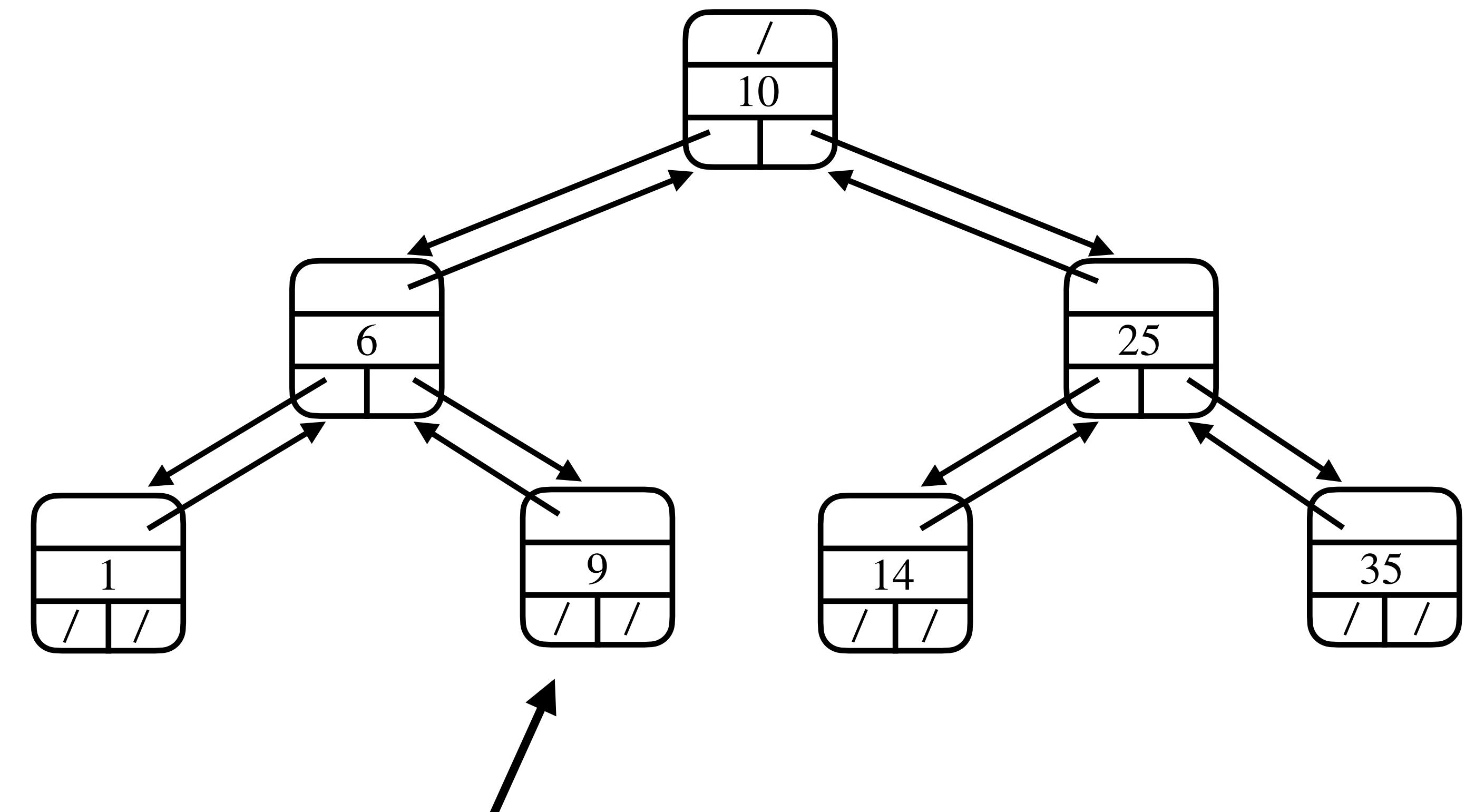
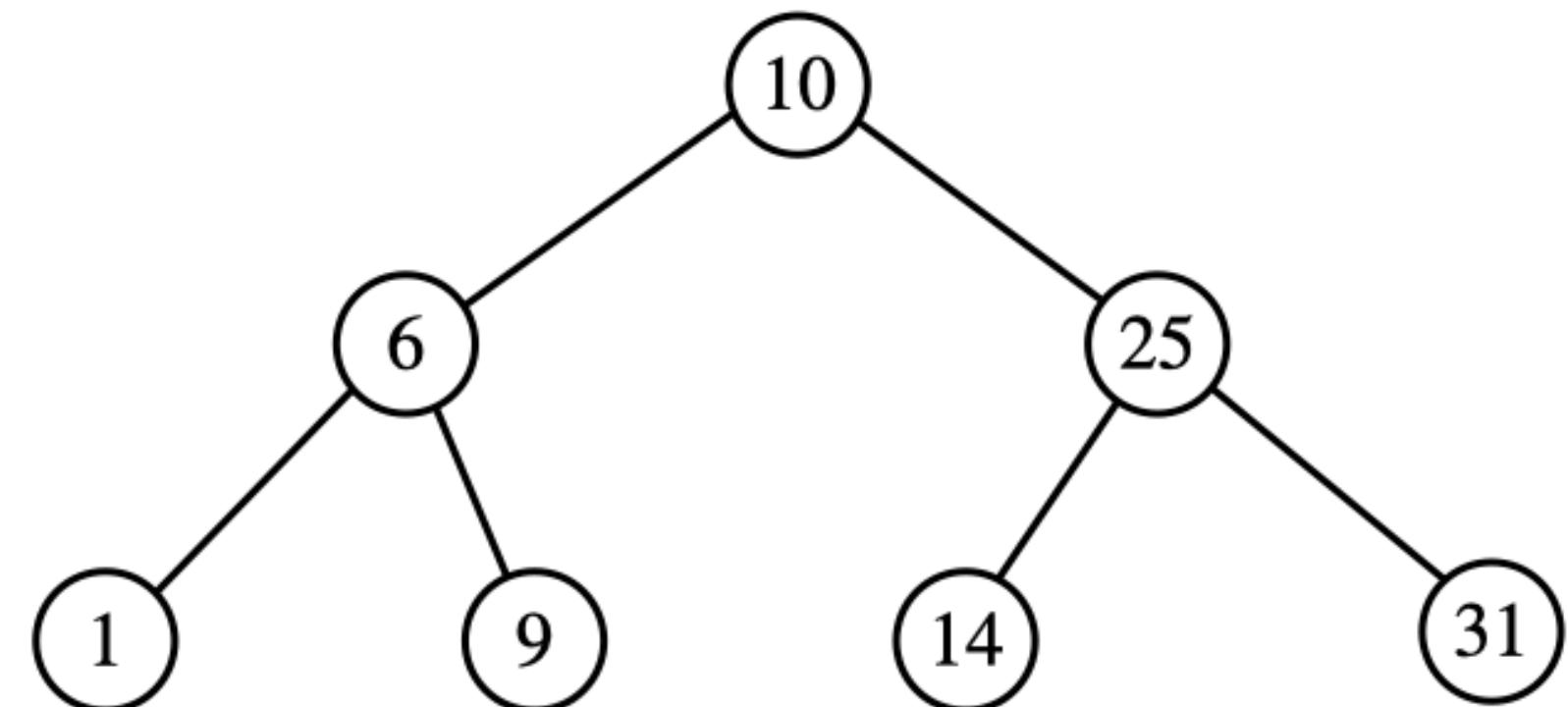
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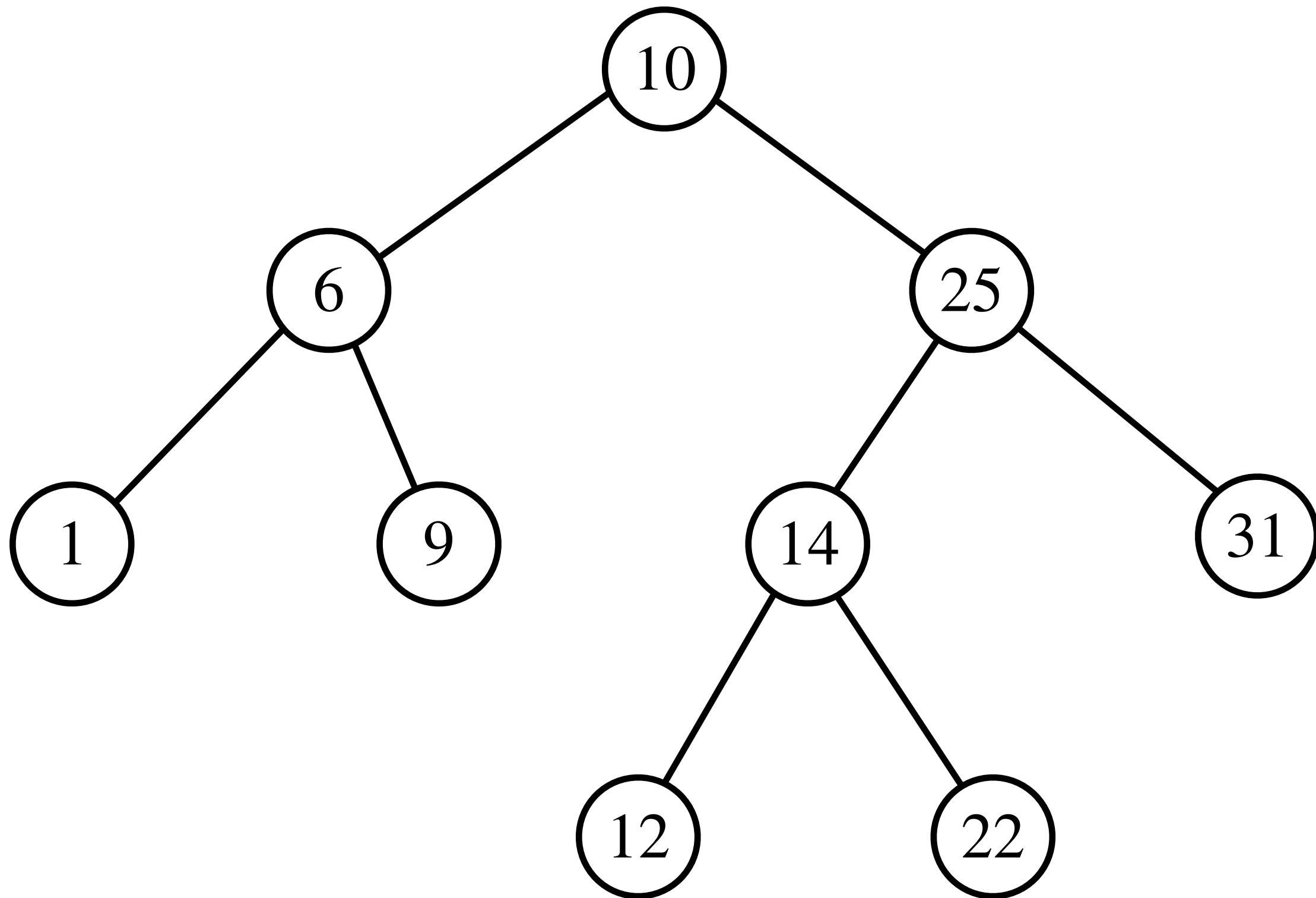
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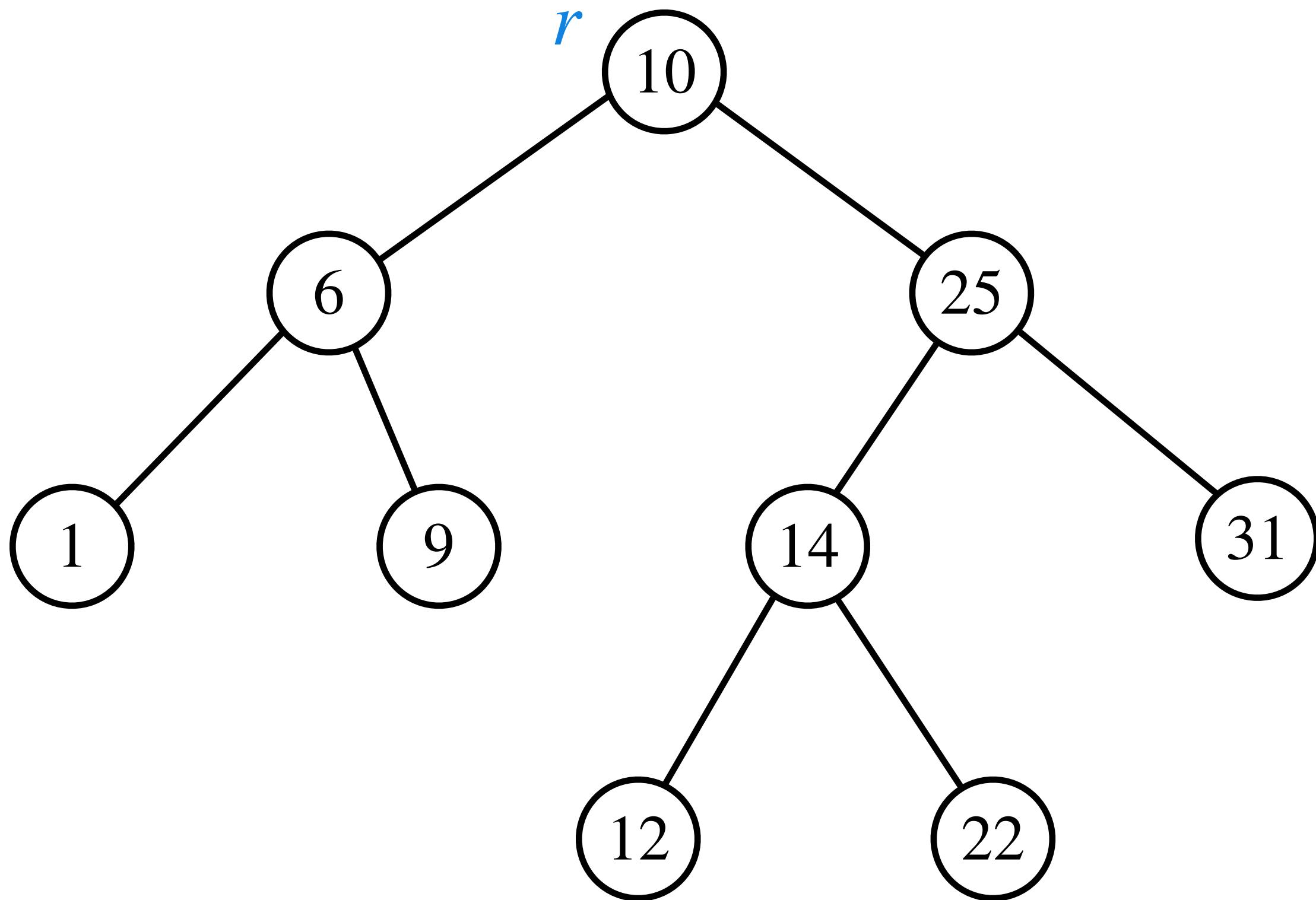
NIL values in the absence of parent, left or right child.

# **BST: Basic Terminology**

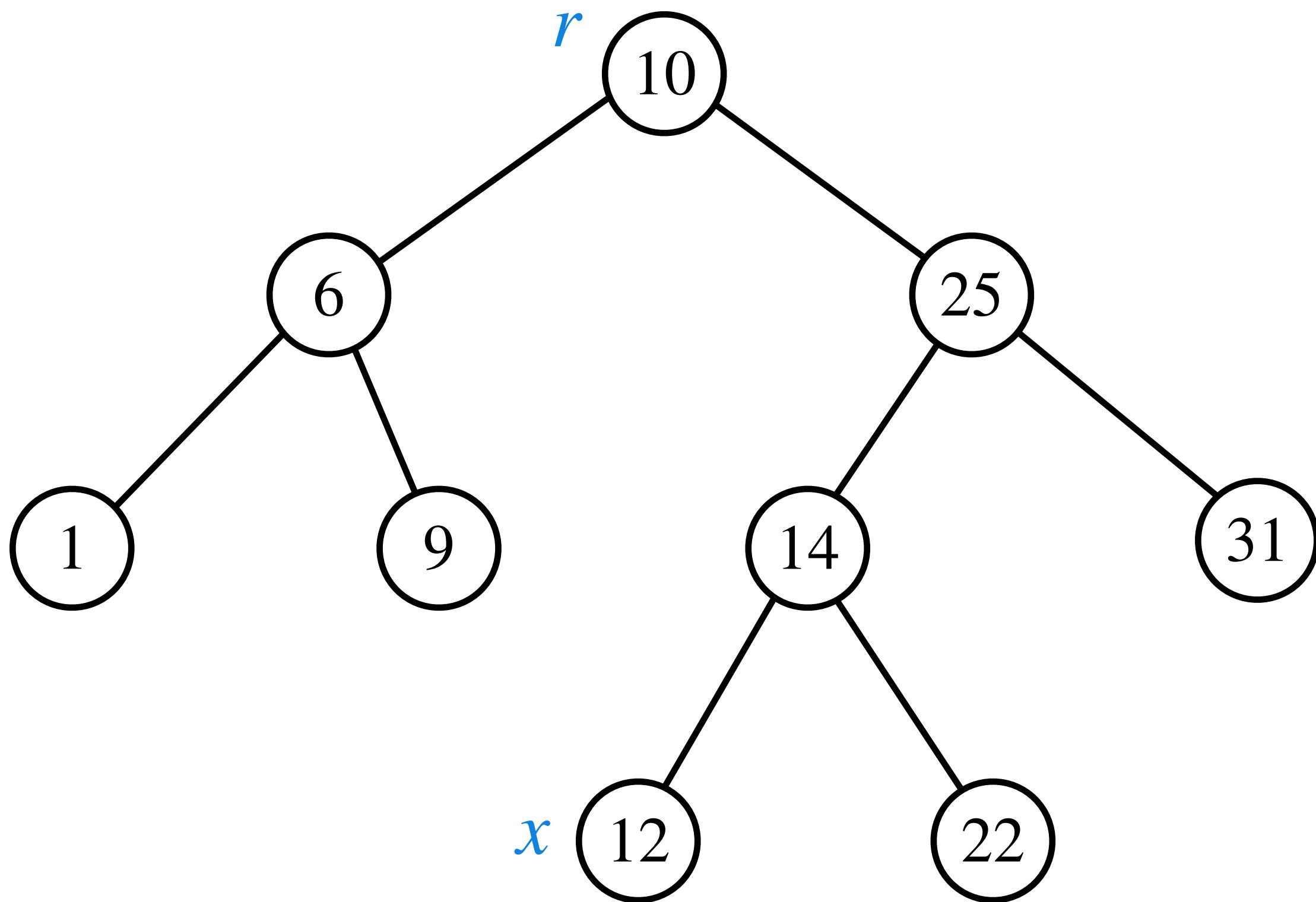
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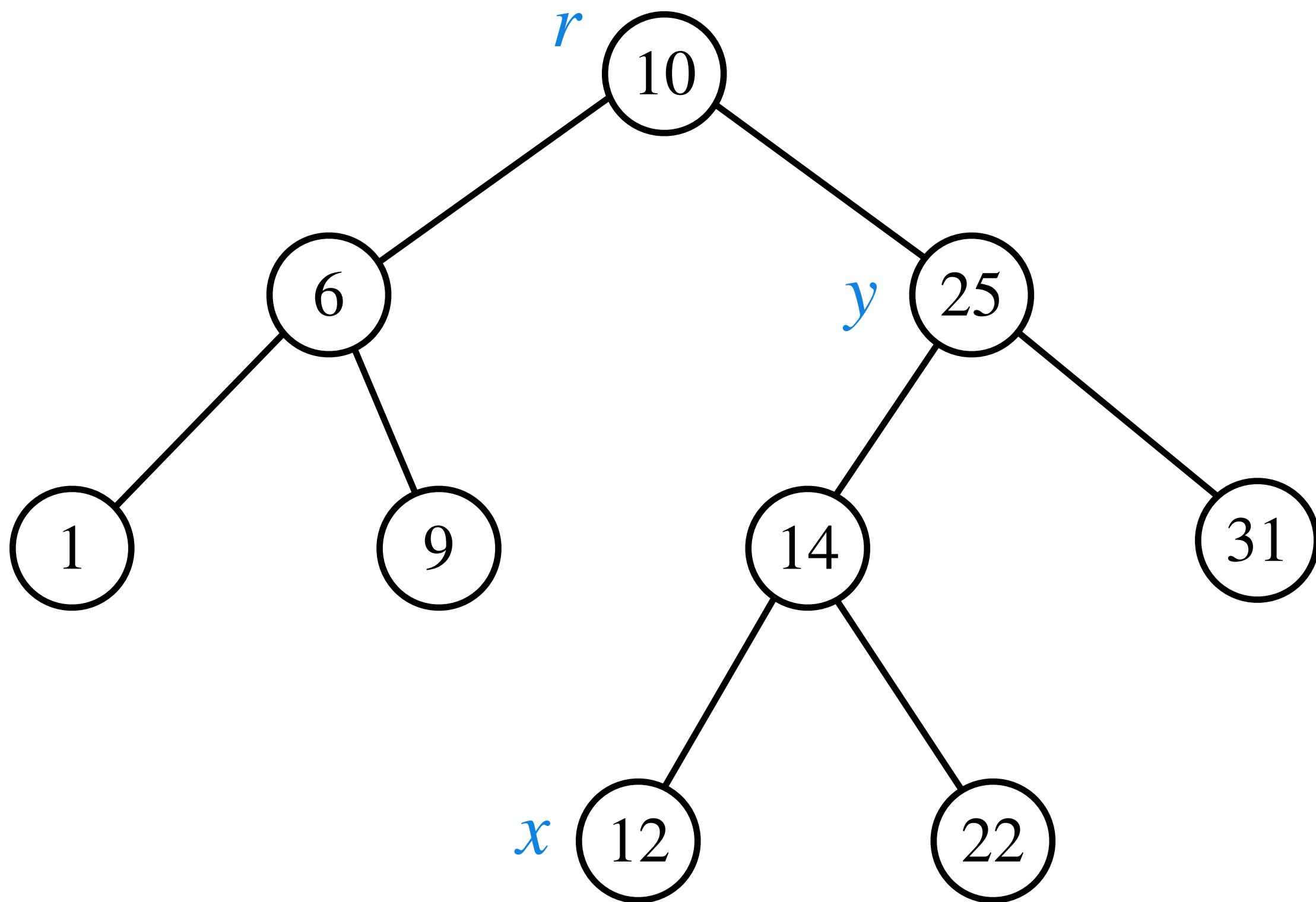
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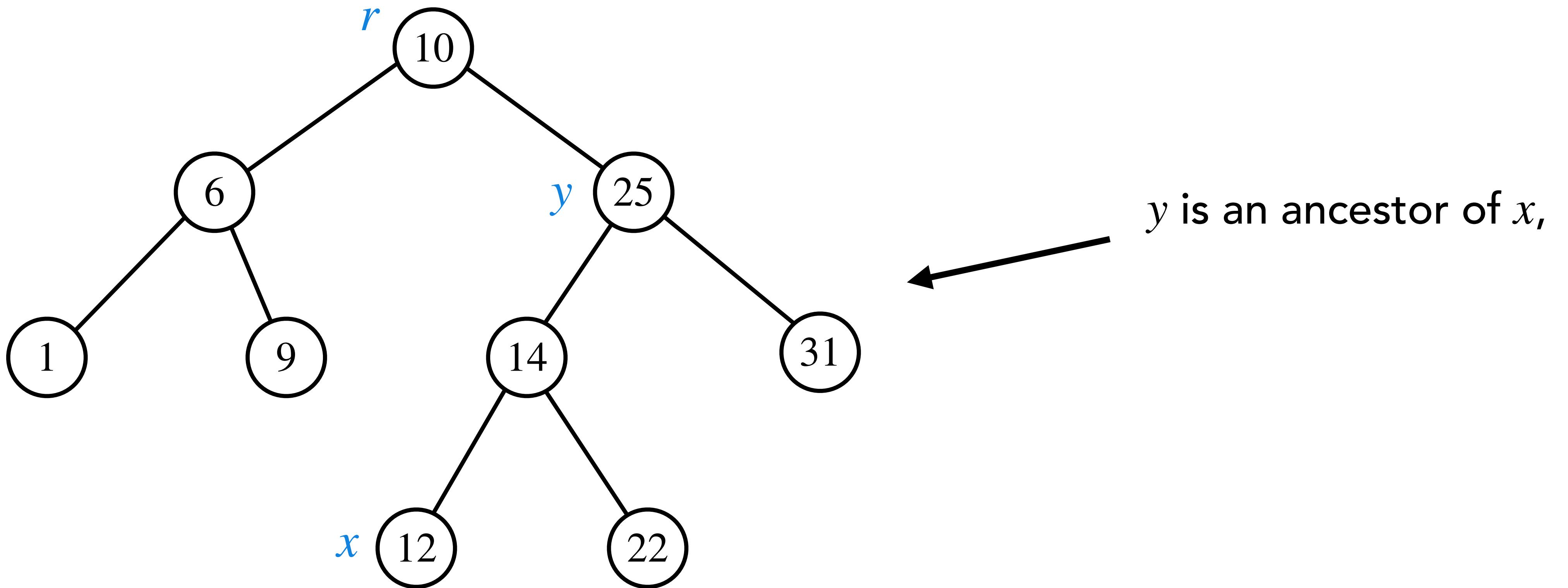
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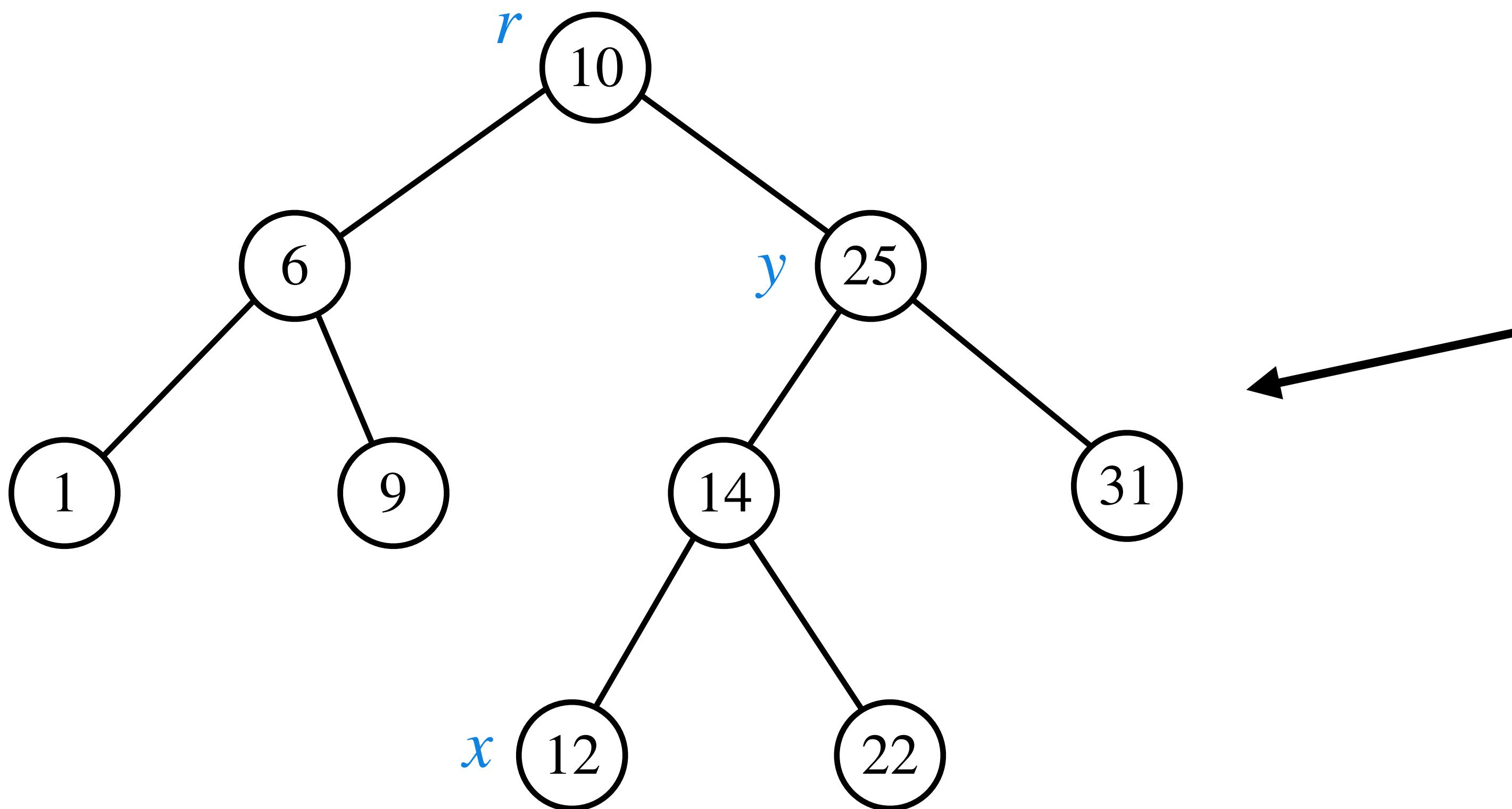
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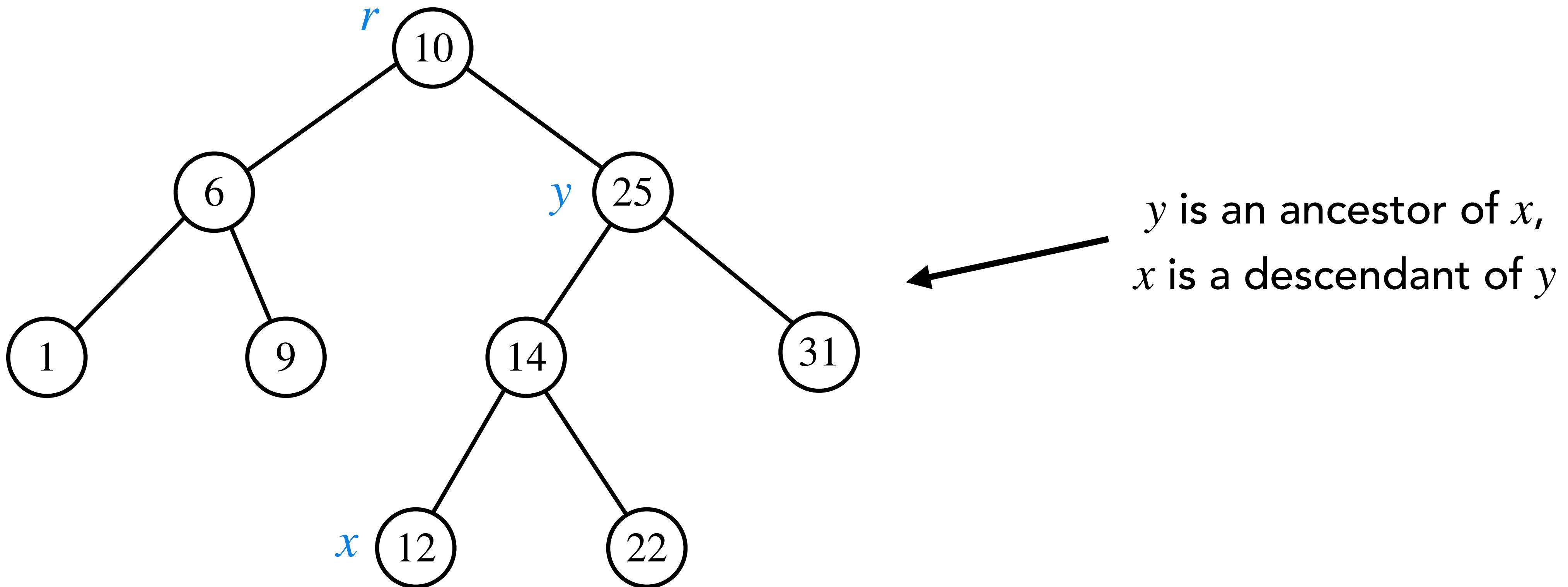
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$y$  is an ancestor of  $x$ ,  
 $x$  is a descendant of  $y$

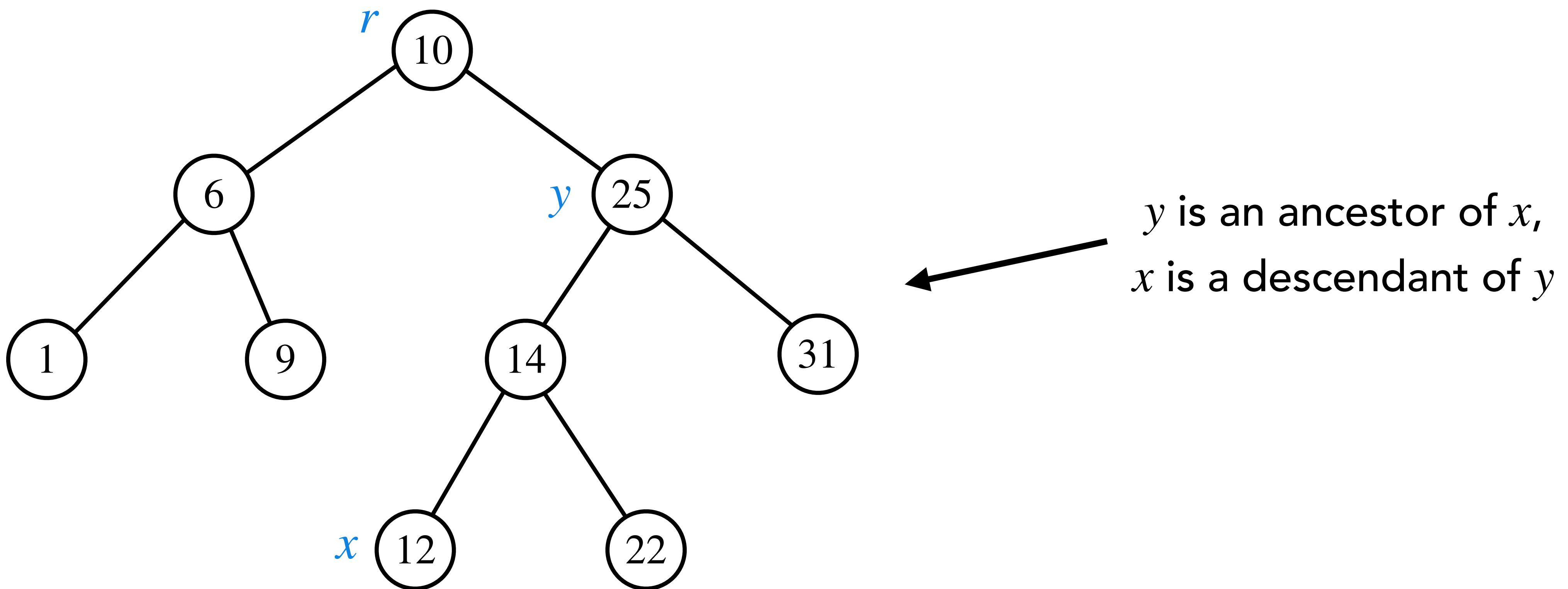
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**Defn:** Let  $x$  be a node in a tree  $T$  with root  $r$ .



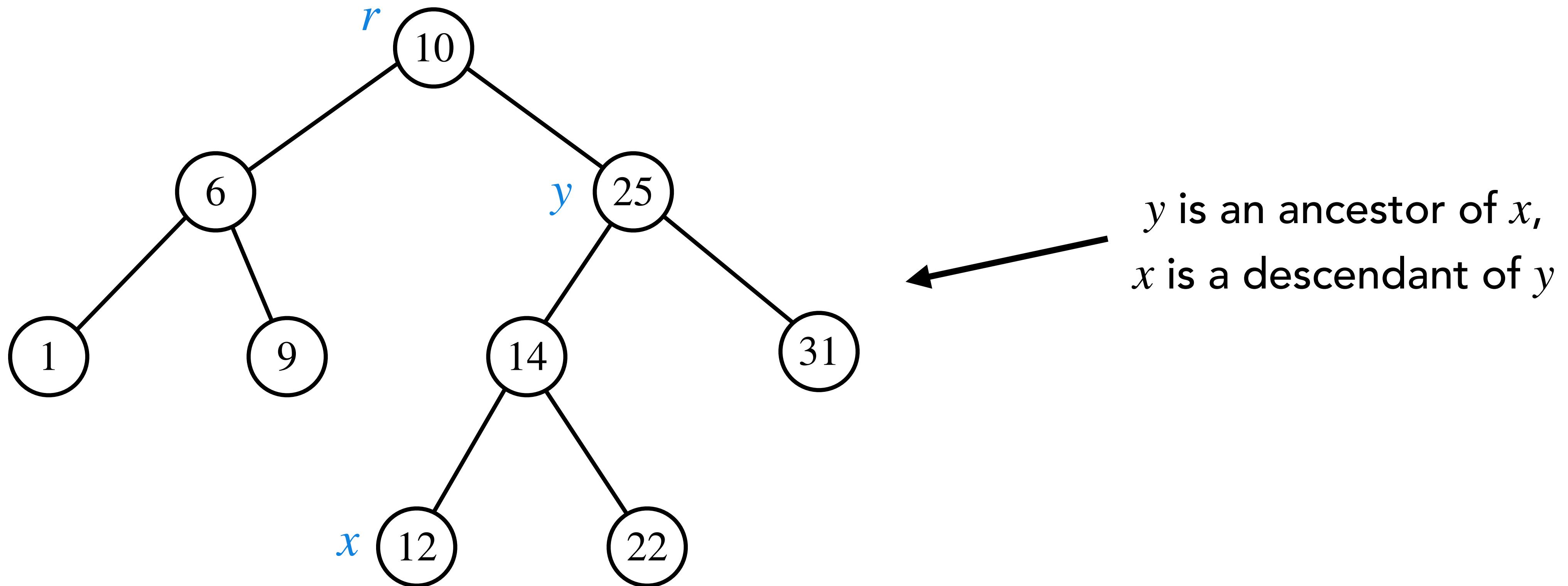
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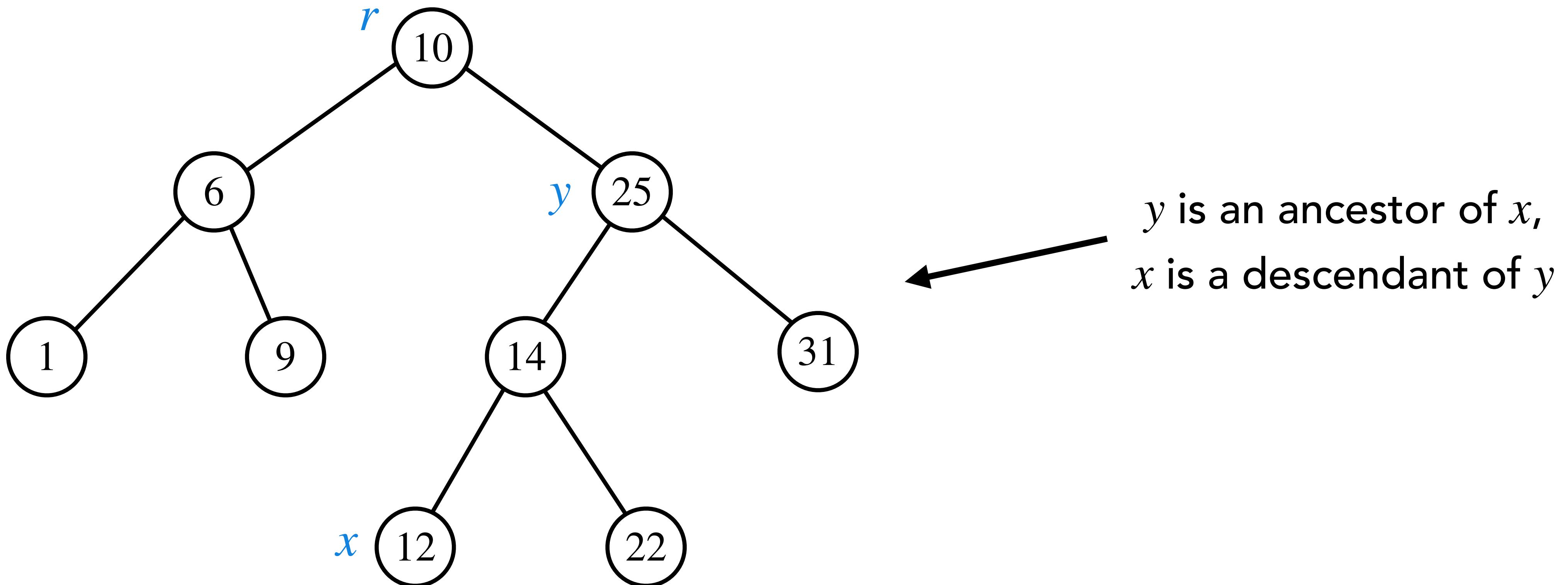
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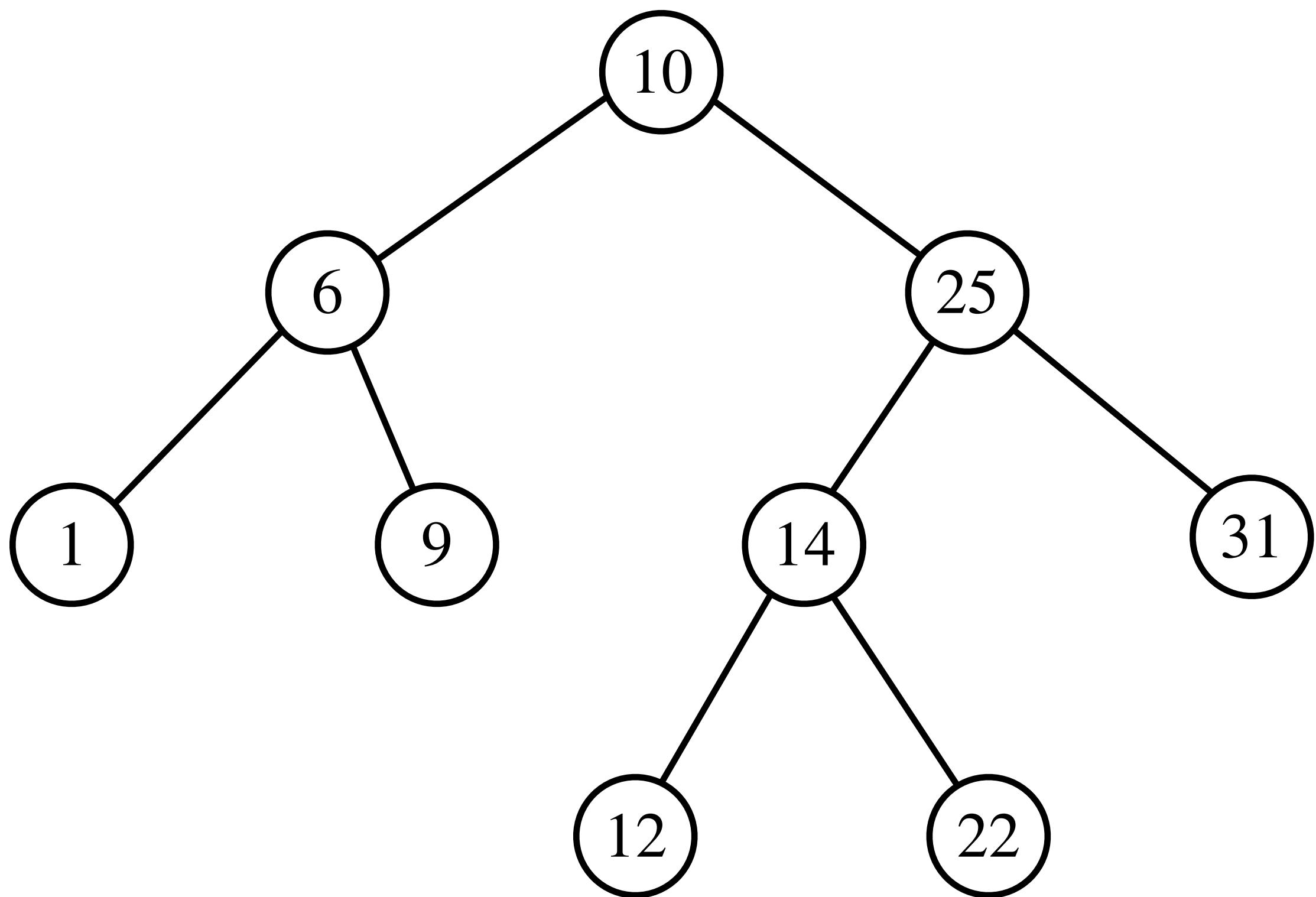
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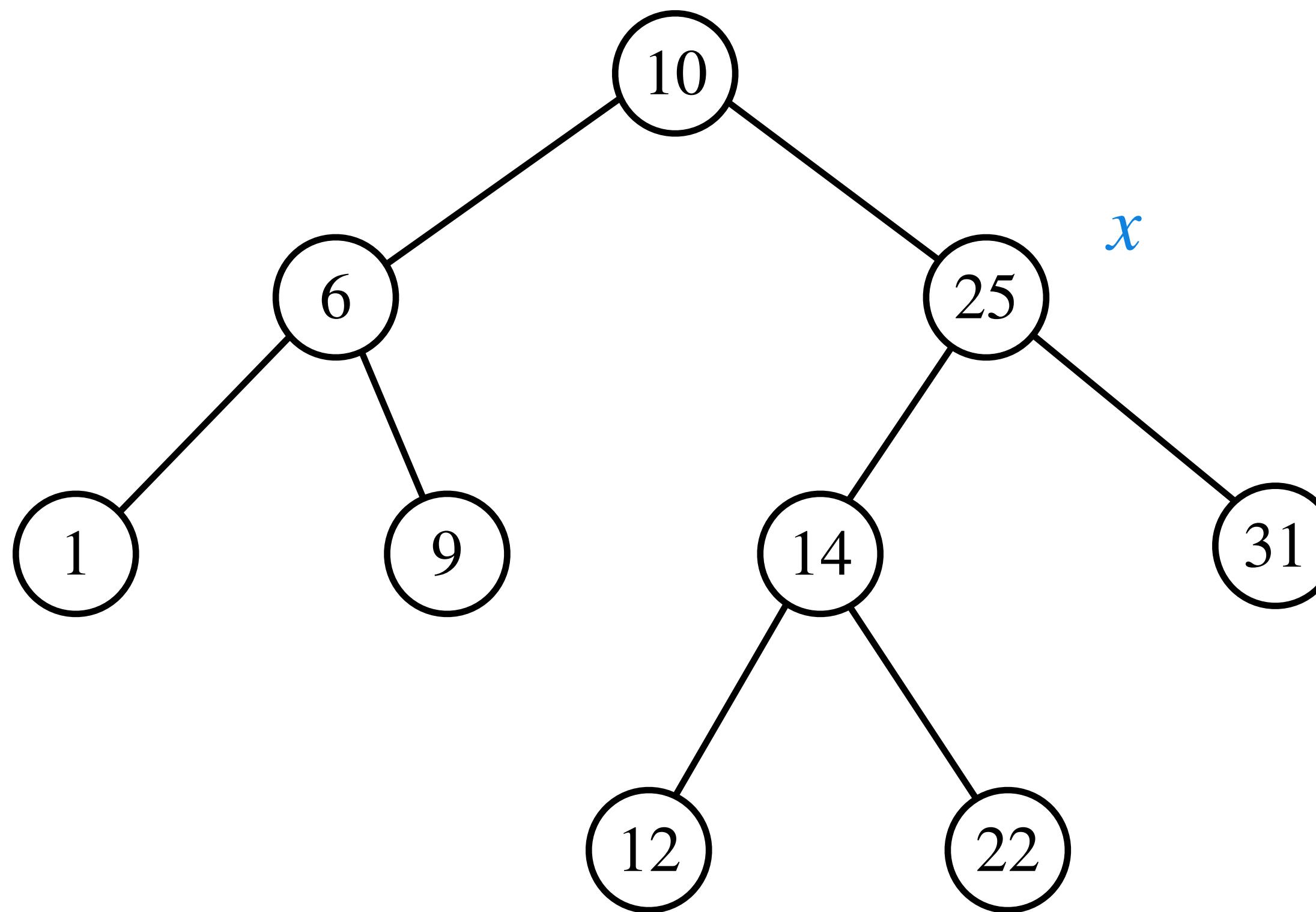


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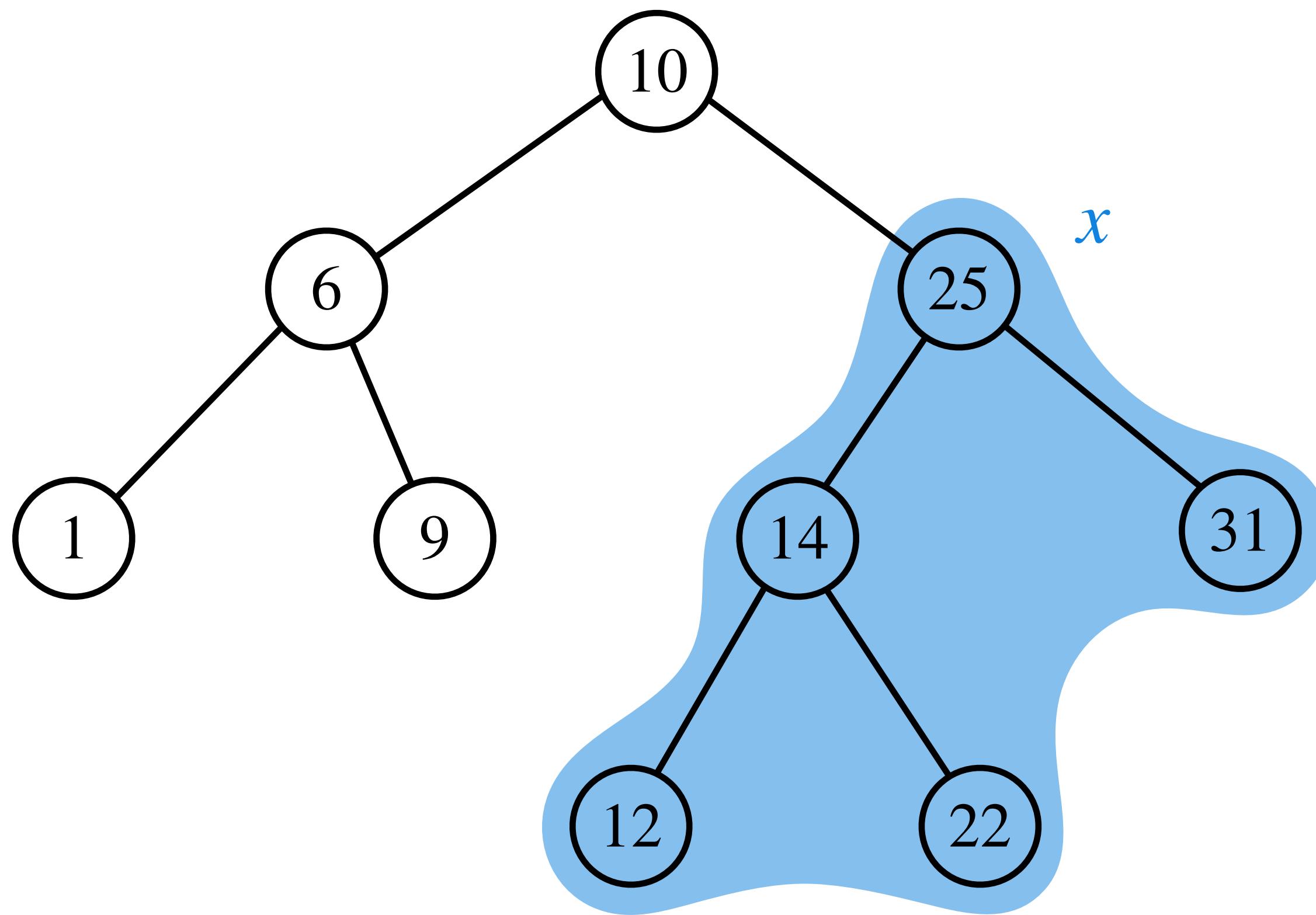
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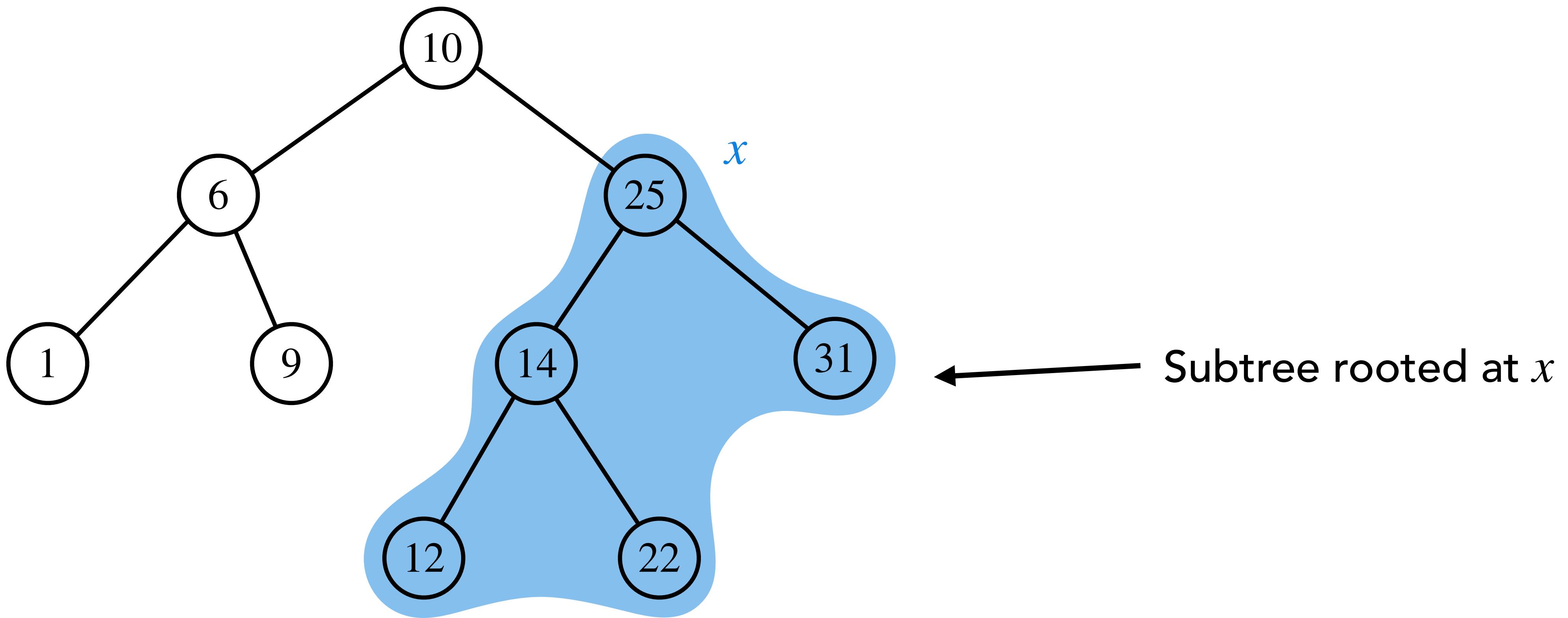
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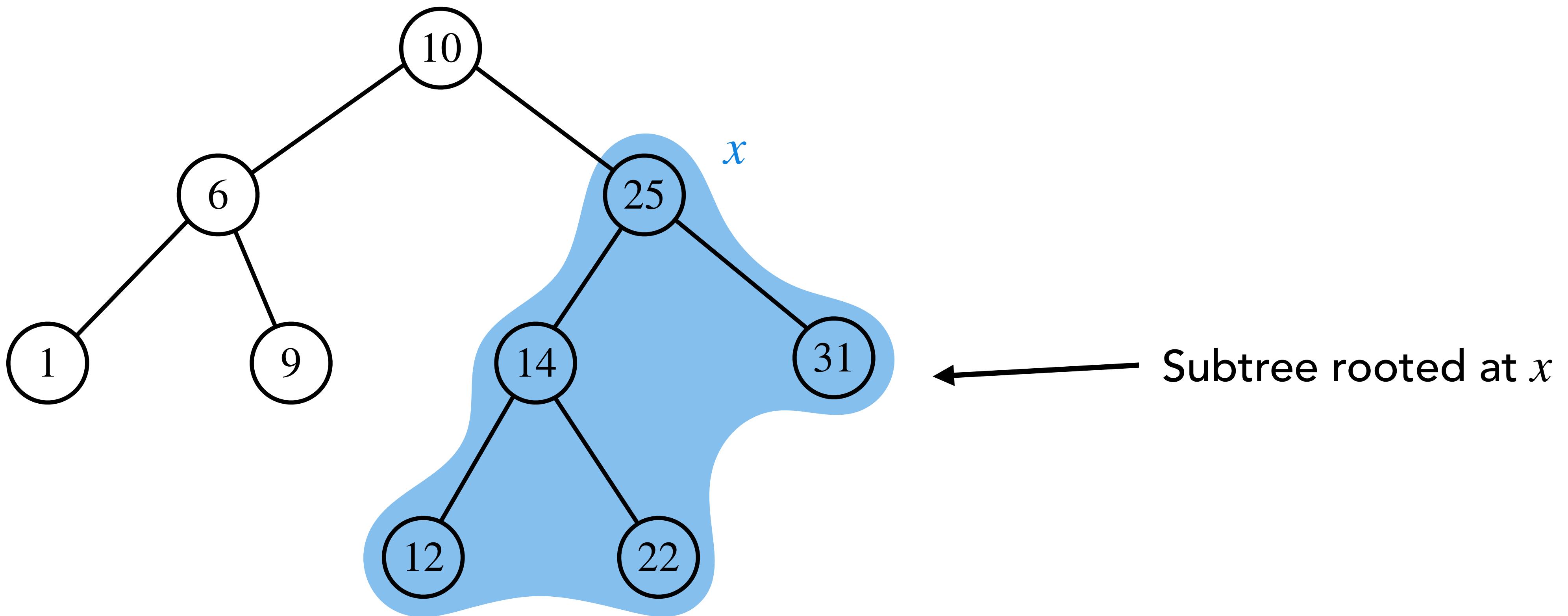


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**Defn:** Subtree rooted at  $x$  is the tree containing only **descendants** of  $x$ .



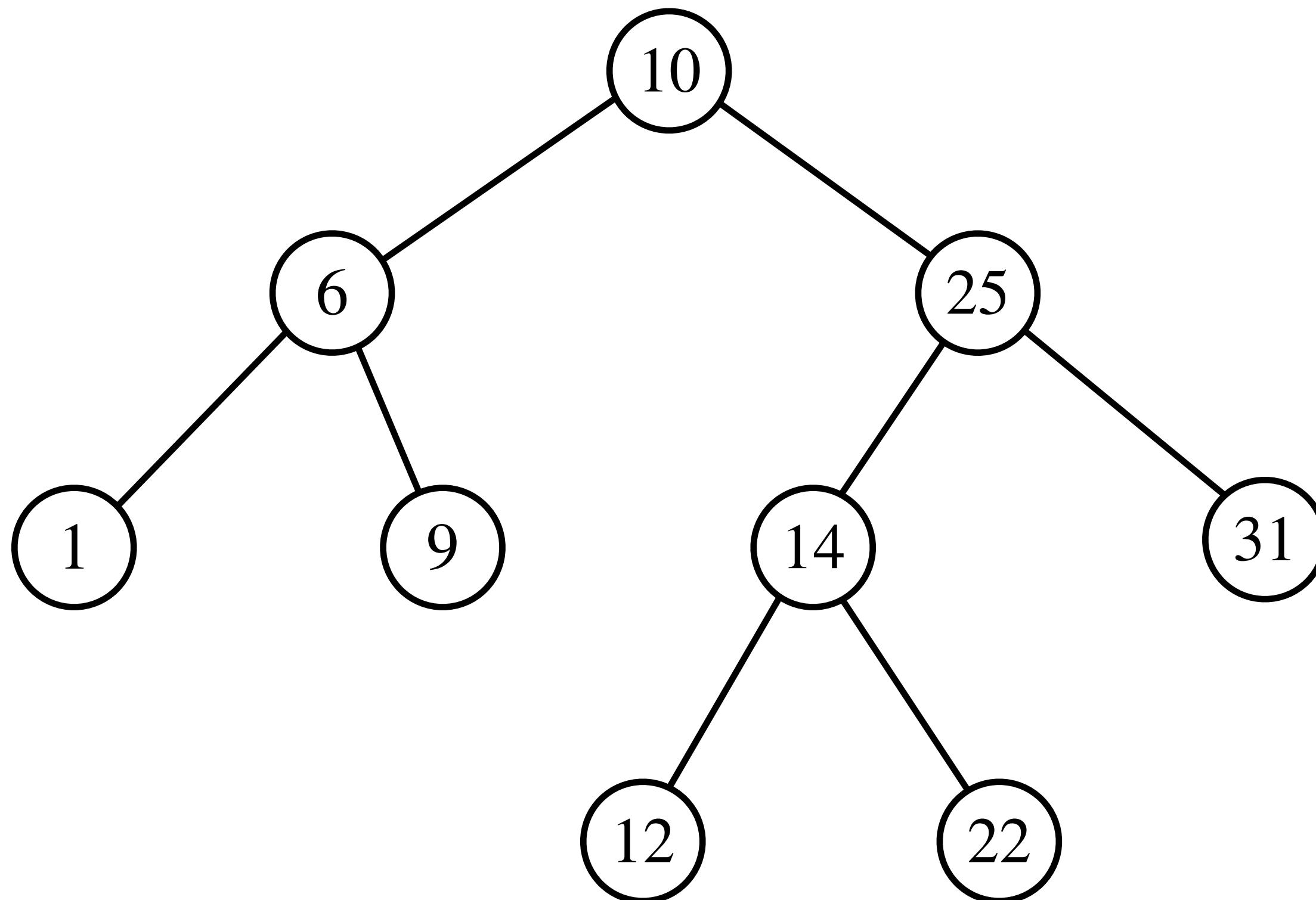
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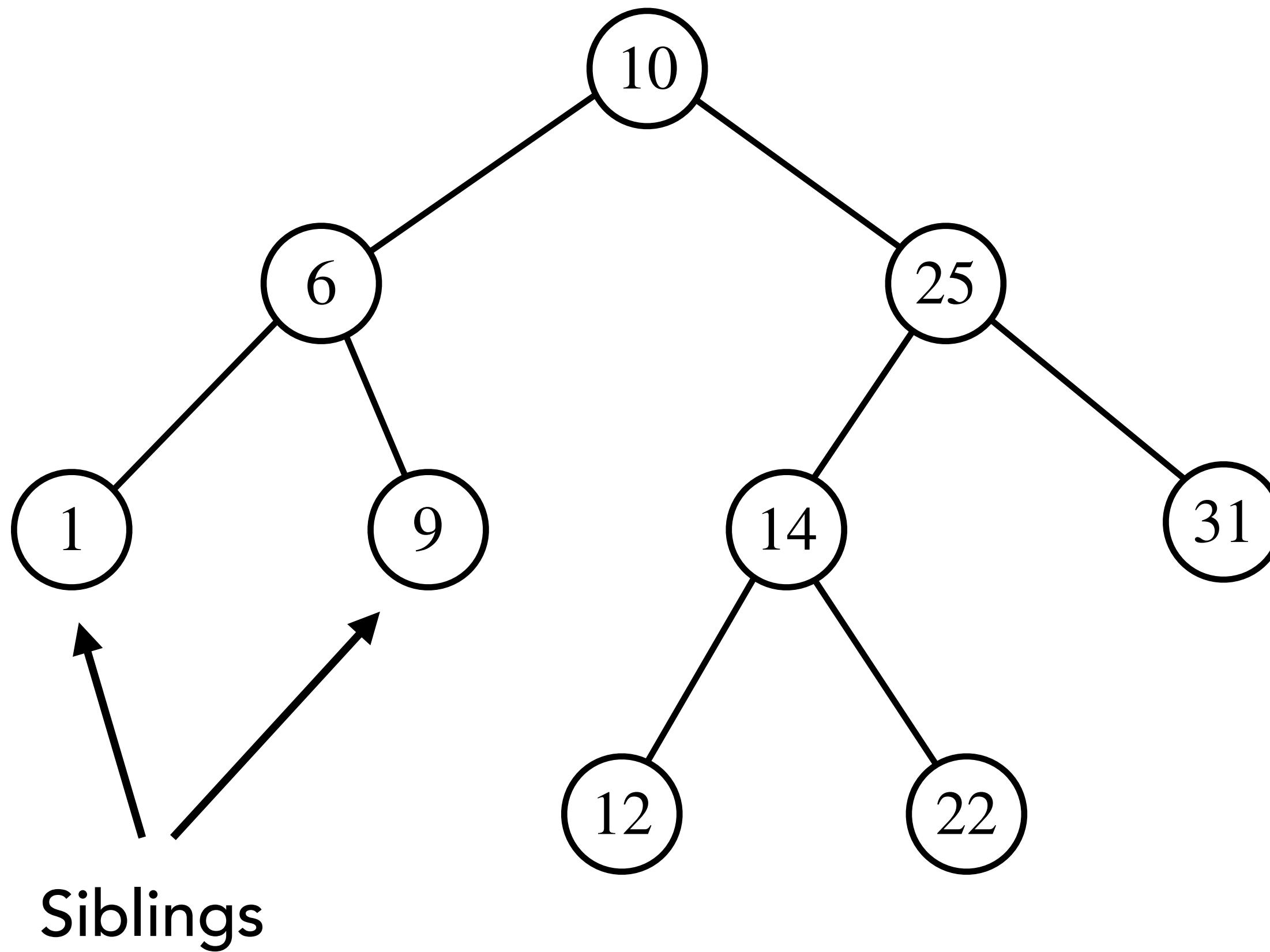
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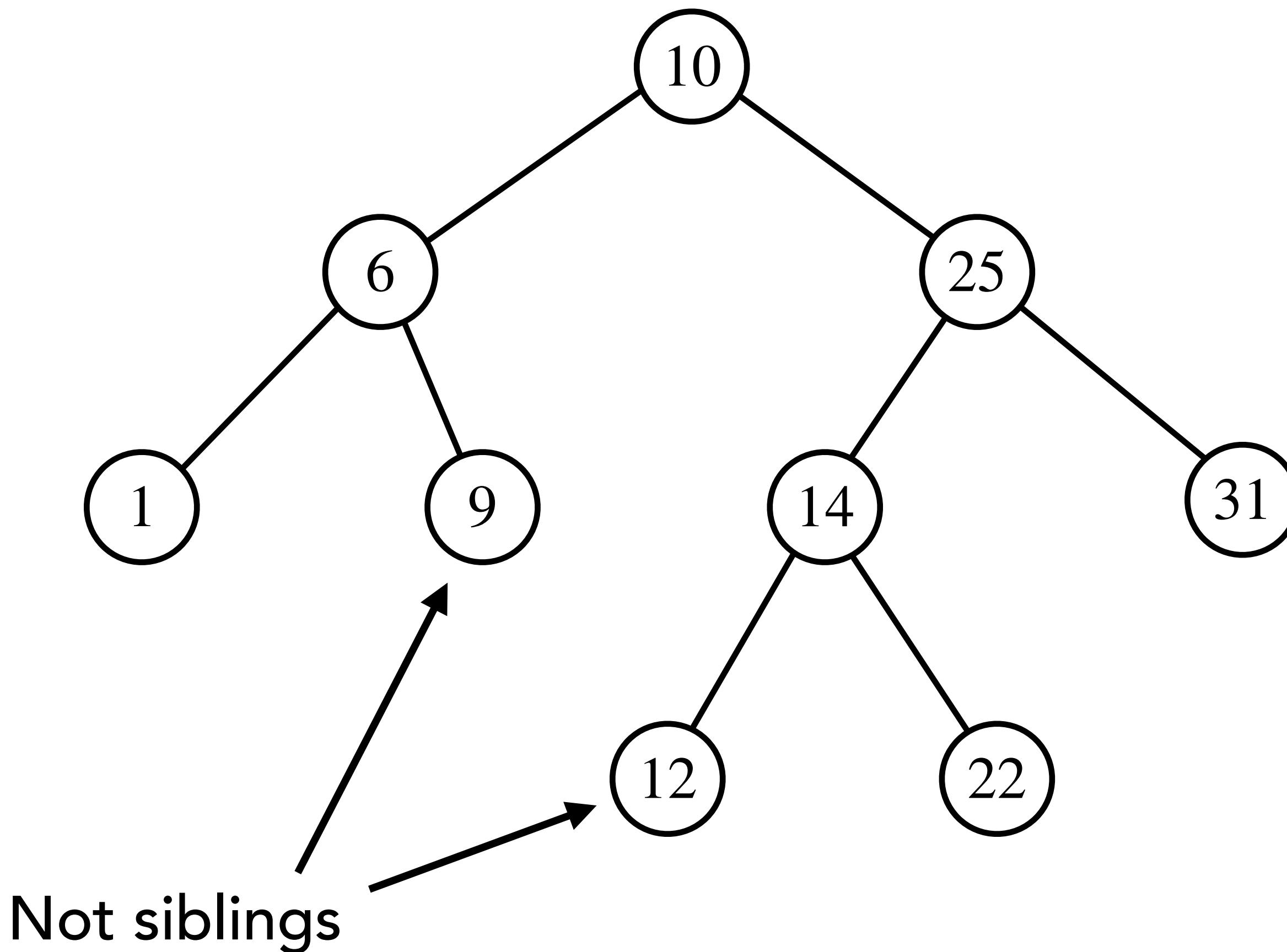
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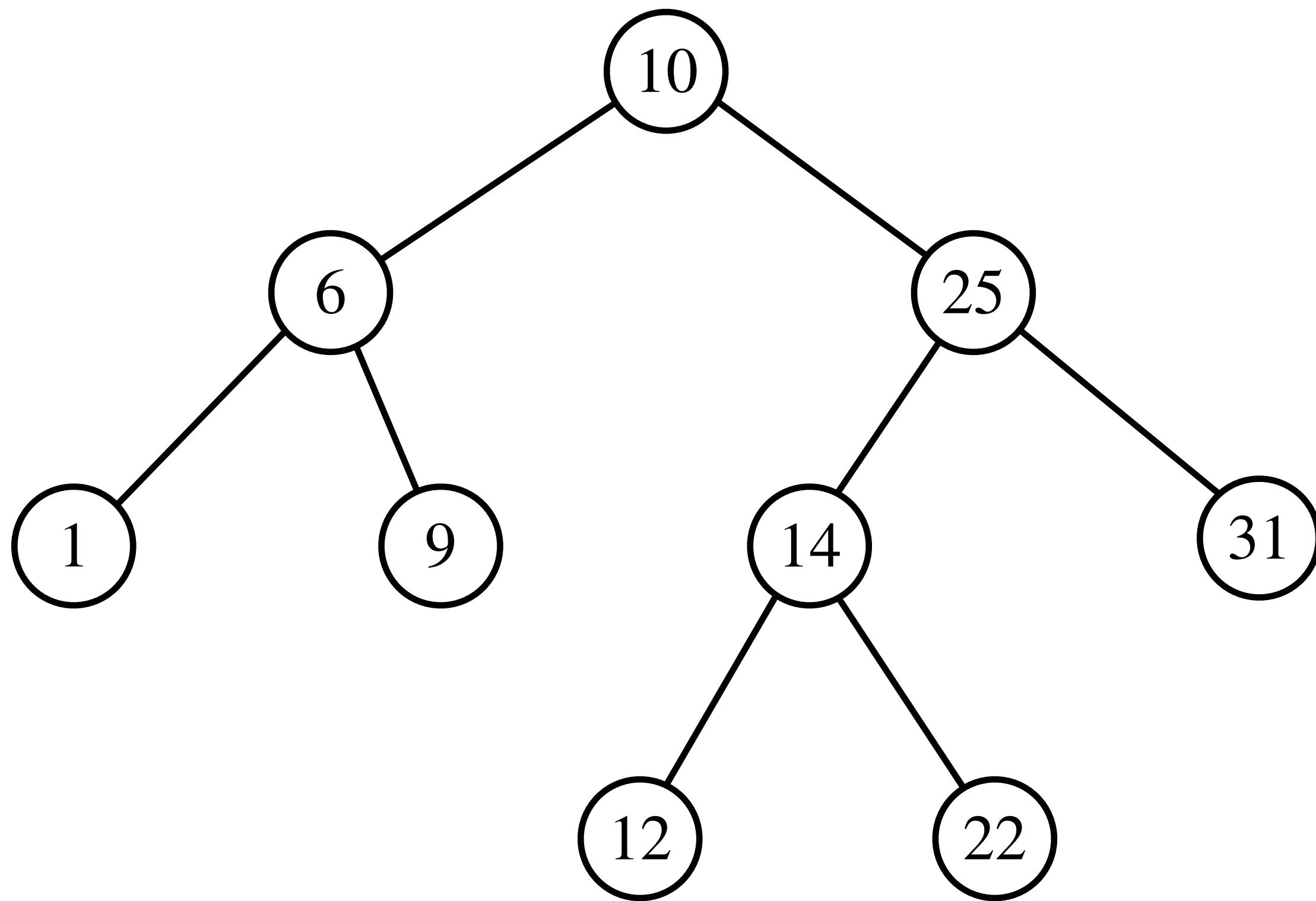
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**Defn:** Nodes with no children are called **leaves**.

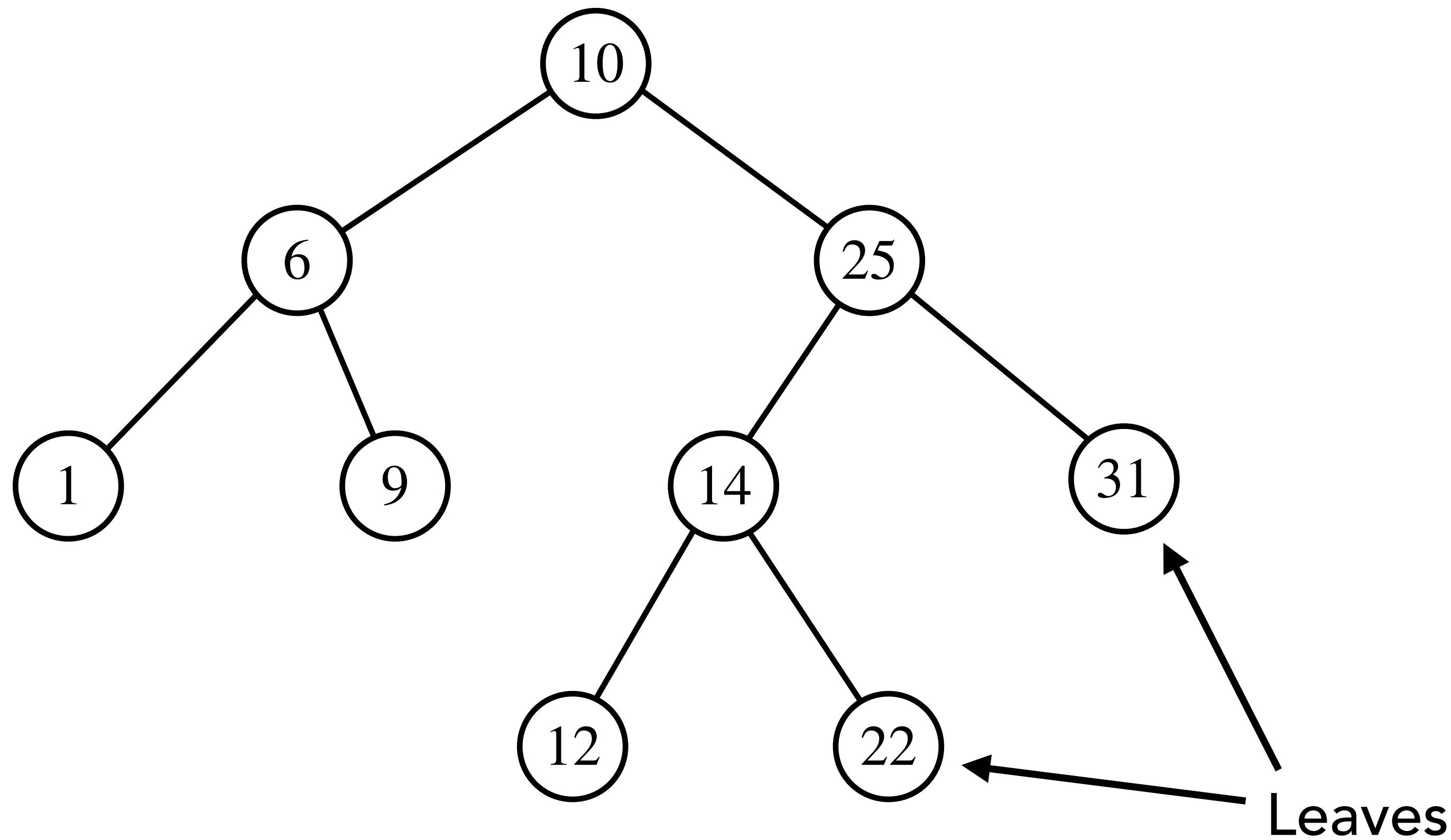
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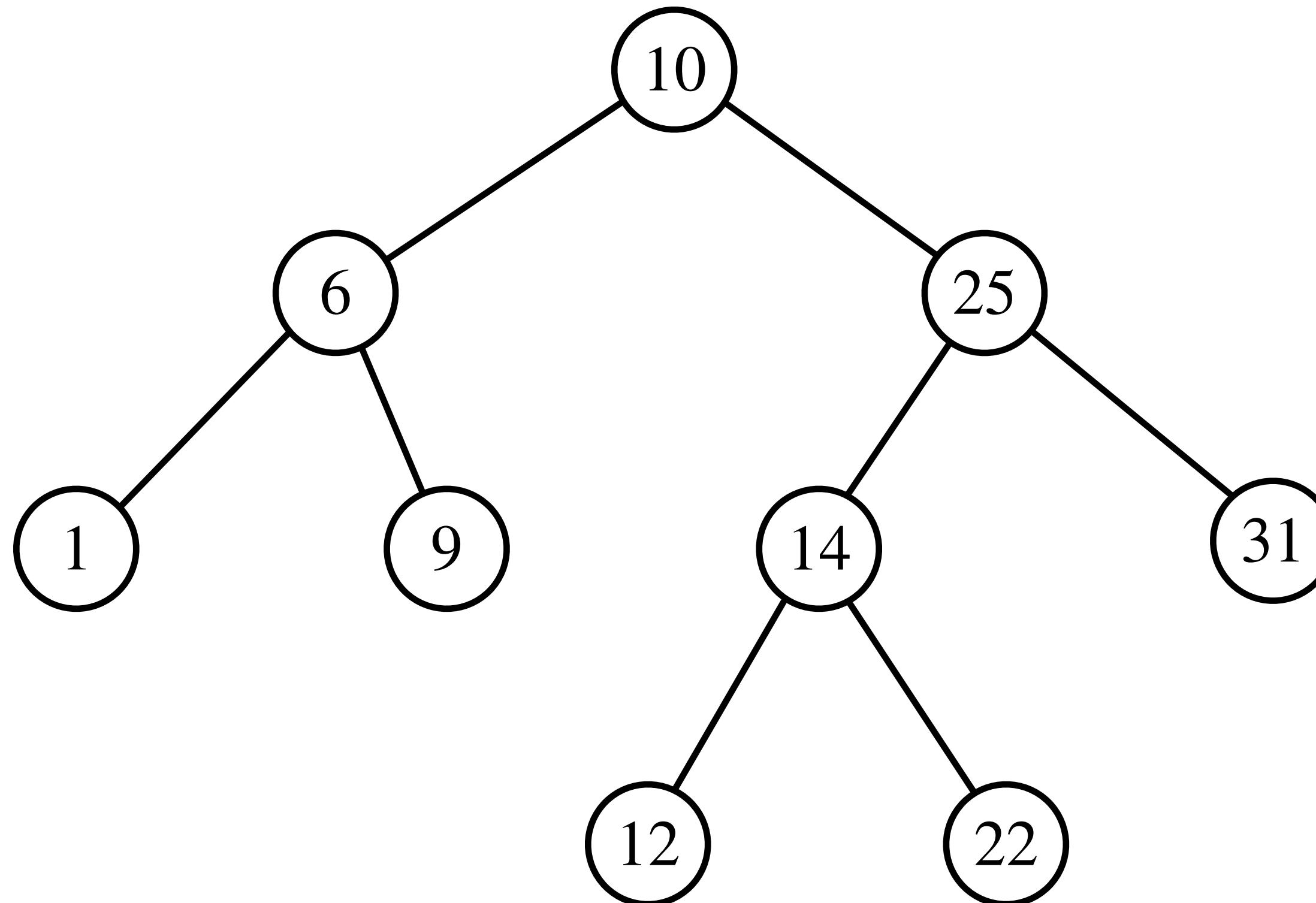
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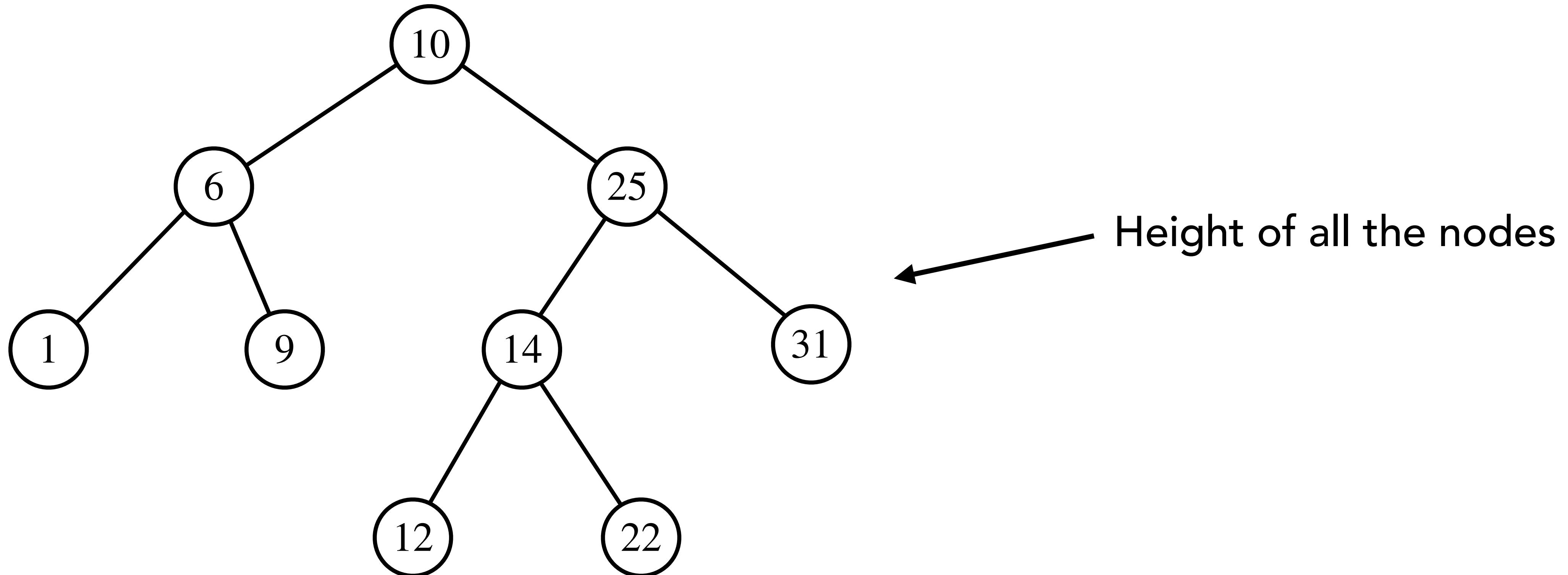
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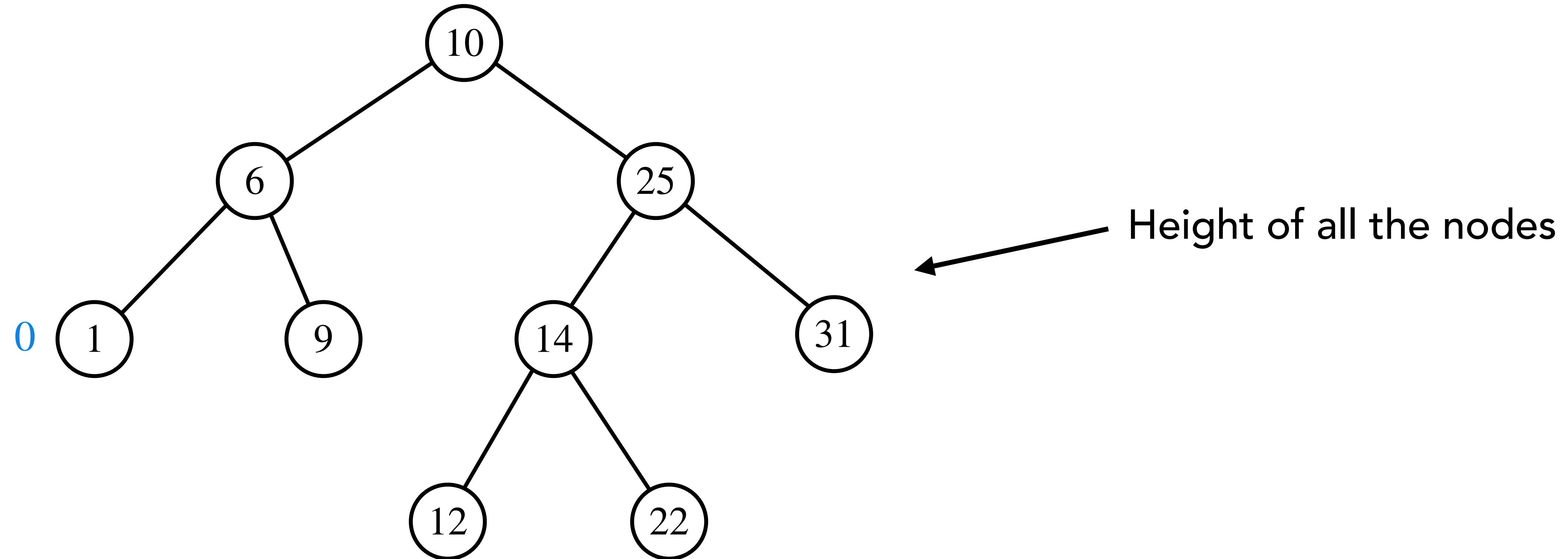
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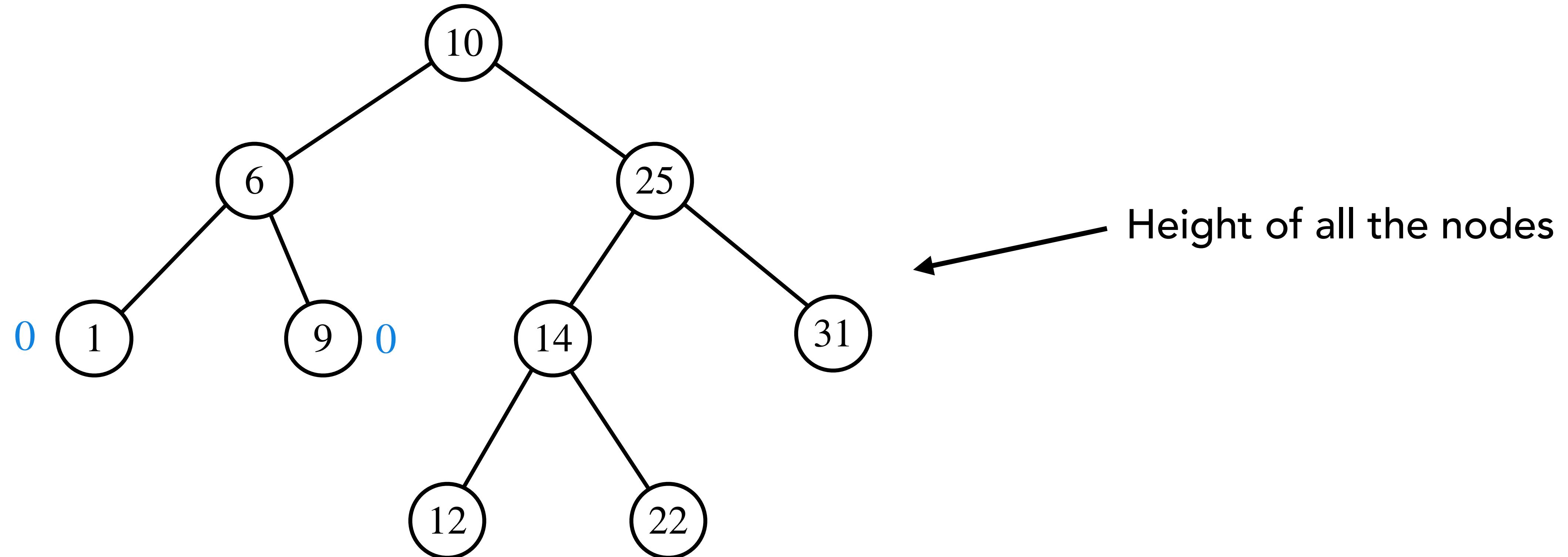
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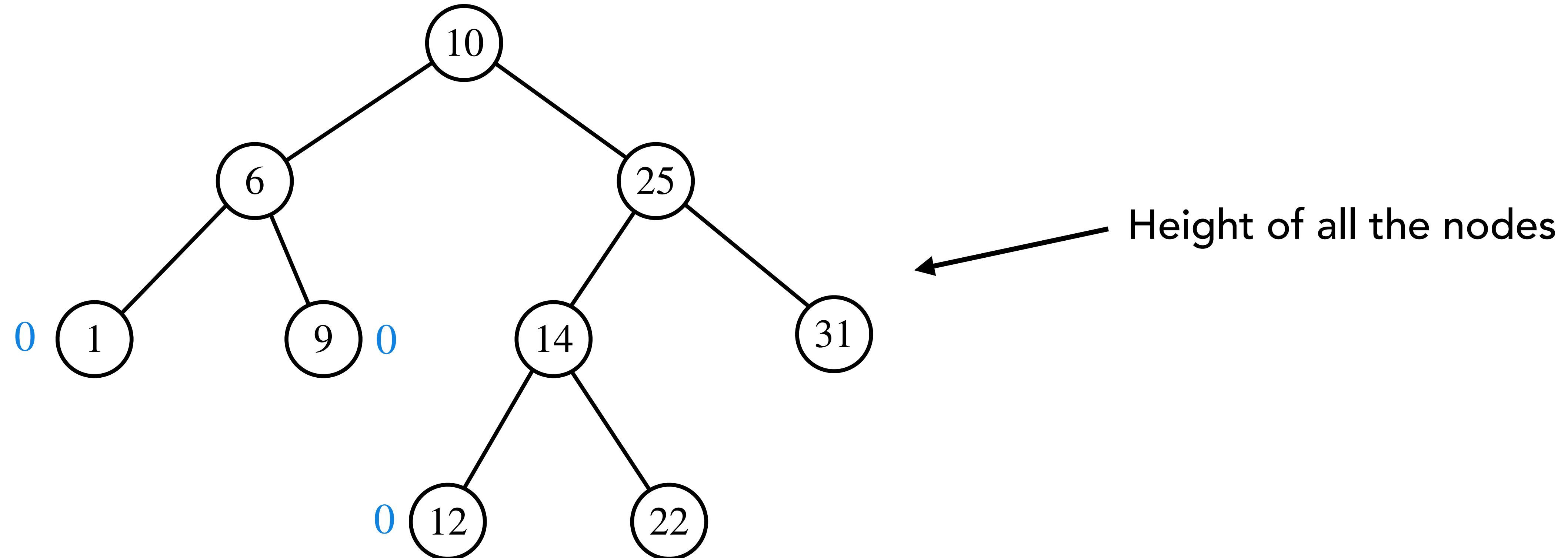
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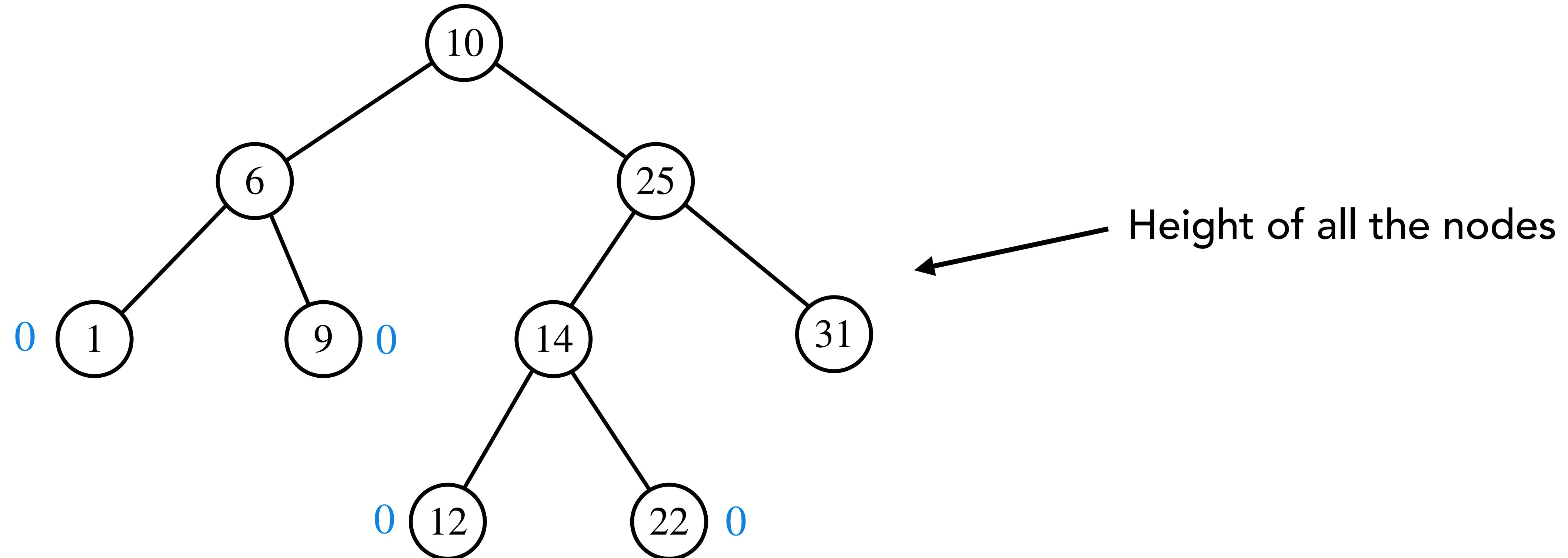
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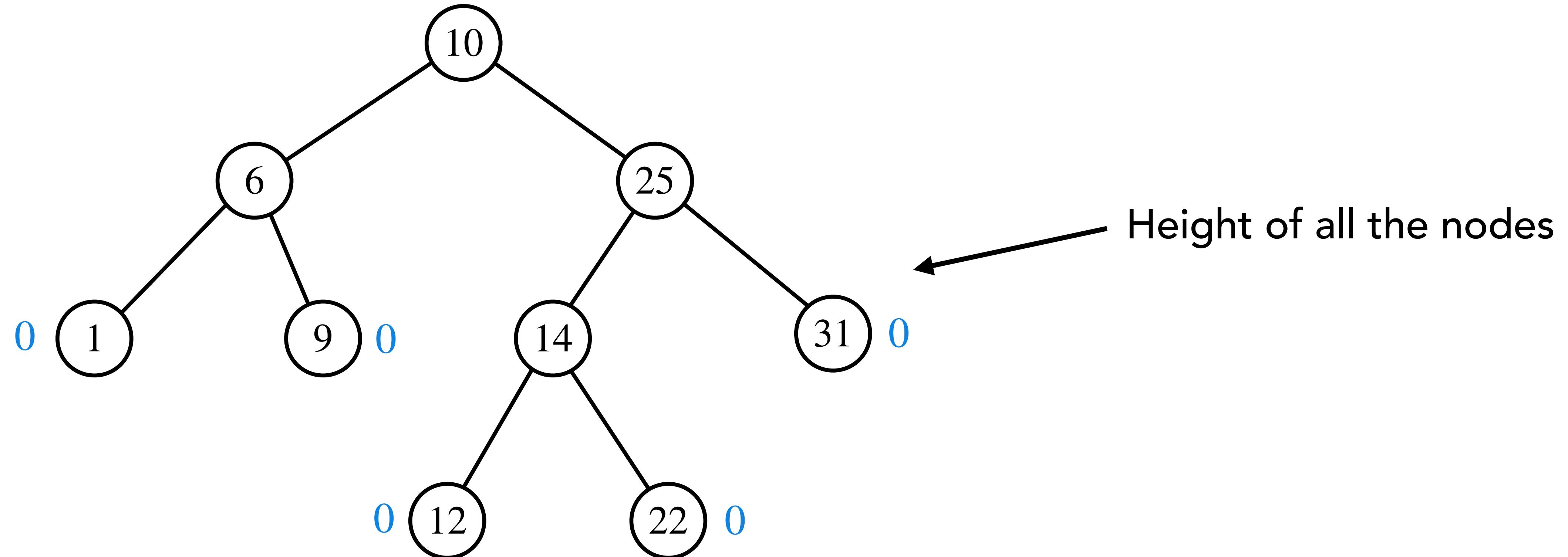
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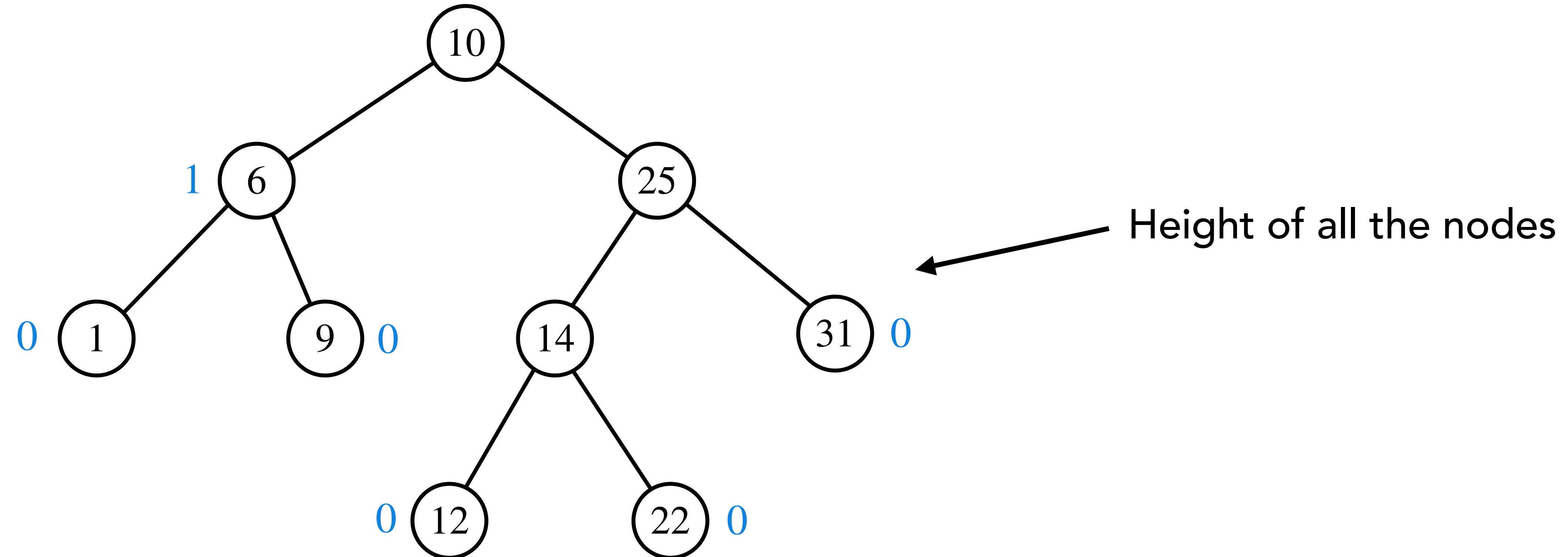
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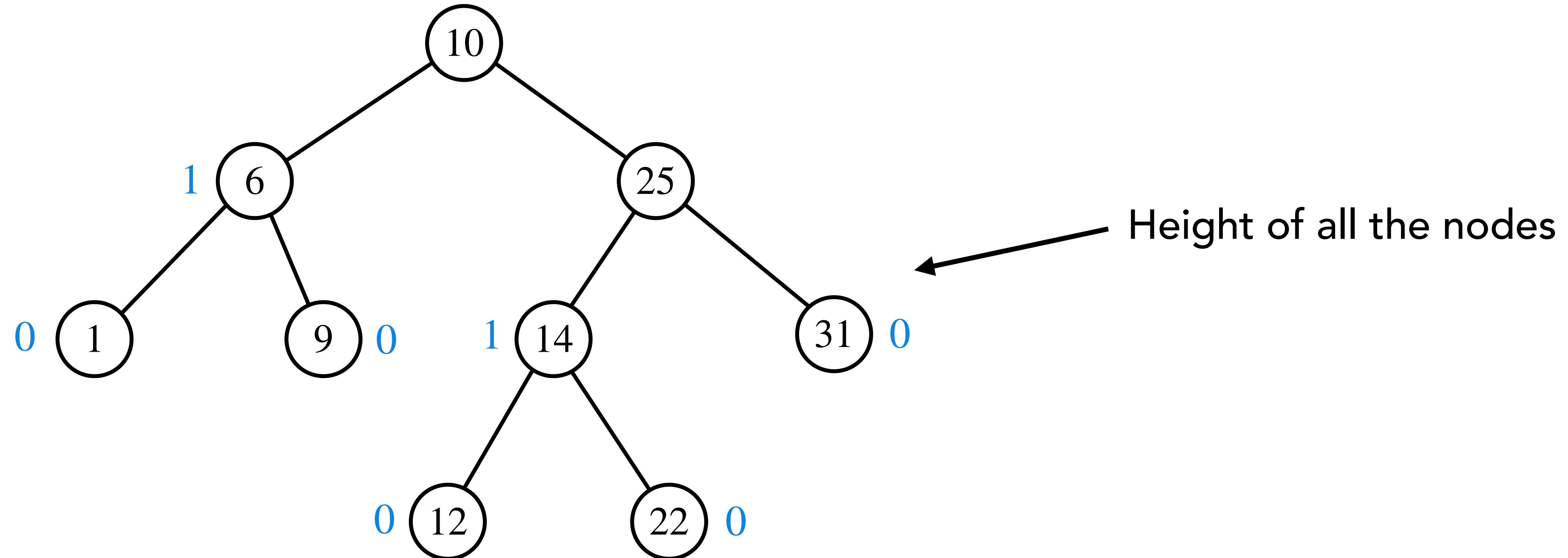
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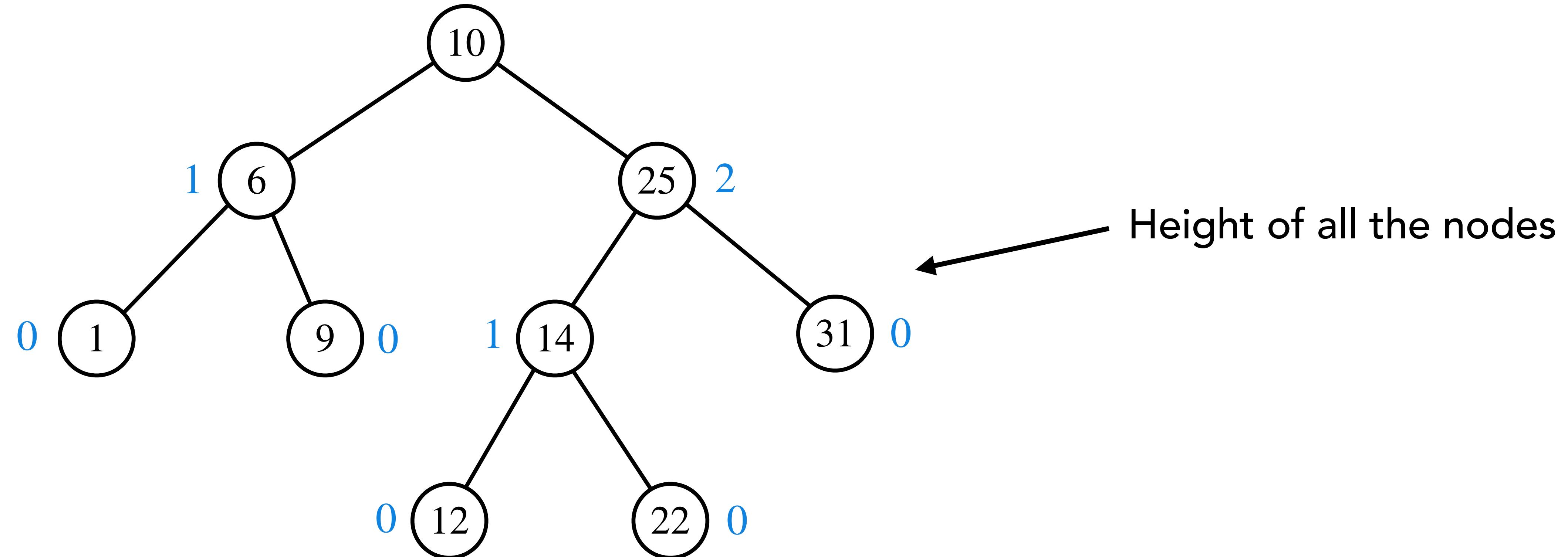
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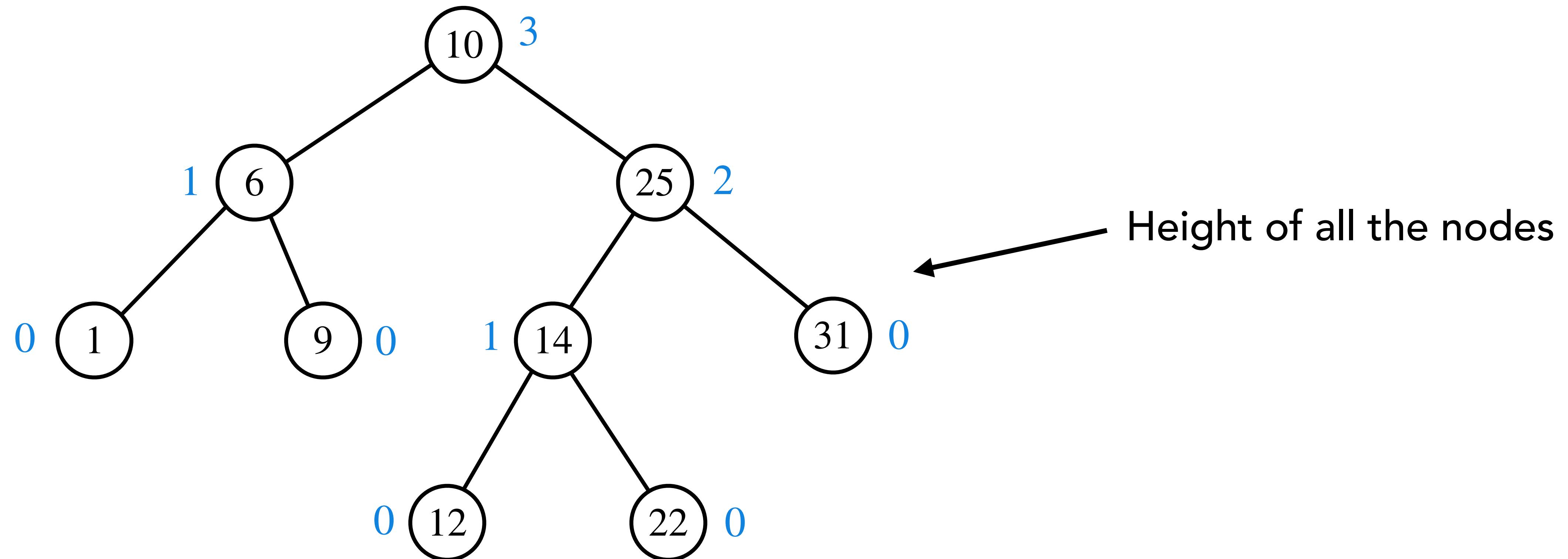
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Calling **Inorder-Tree-Walk( $T$ . *root*)** will print the keys of the BST  $T$  in sorted order.

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**Proof of Correctness:** We will prove it using **induction** on the **number of nodes** in the tree.